

Solutions to Problem Set 8

1. The situation is modeled by the following extensive game.

Players The parent and the child.

Histories \emptyset , the set of actions a of the child, and the set of sequences (a, t) , where a is an action of the child and t is a transfer from the parent to the child.

Player function $P(\emptyset)$ is the child, $P(a)$ is the parent for every value of a .

Preferences The child's preferences are represented by the payoff function $c(a) + t$ and the parent's preferences are represented by the payoff function $\min\{p(a) - t, c(a) + t\}$.

To find the subgame perfect equilibria of this game, first consider the parent's optimal actions in the subgames of length 1. Consider the subgame following the choice of a by the child. We have $p(a) > c(a)$ (by assumption), so if the parent makes no transfer her payoff is $c(a)$. If she transfers \$1 to the child then her payoff increases to $c(a) + 1$. As she increases the transfer her payoff increases until $p(a) - t = c(a) + t$; that is, until $t = \frac{1}{2}(p(a) - c(a))$. (If she increases the transfer any more, she has less money than her child.) Thus the parent's optimal action in the subgame following the choice of a by the child is $t = \frac{1}{2}(p(a) - c(a))$.

Now consider the whole game. Given the parent's optimal action in each subgame, a child who chooses a receives the payoff $c(a) + \frac{1}{2}(p(a) - c(a)) = \frac{1}{2}(p(a) + c(a))$. Thus in a subgame perfect equilibrium the child chooses the action that maximizes $p(a) + c(a)$, the sum of her own private income and her parent's income.

Source: Becker, Gary S. (1974), "A theory of social interactions", *Journal of Political Economy* **82**, 1063–1093.

2. (a) A subgame perfect equilibrium:

- If player 1 demands less than 50, player 2 accepts her offer and player 1 is worse off.
- If player 1 demands more than 50, player 2 rejects her offer and proposes (50, 50), which player 1 accepts, yielding her a payoff of 49.
- If player 1 rejects an offer of 49 or more she gets at most 50 with one period of delay, for a net payoff of 49.

The argument for player 2 is exactly the same.

(b) A subgame perfect equilibrium:

- If player 1 demands less, player 2 accepts her offer and player 1 is worse off.
- If player 1 rejects an offer of 99 or more she gets at most 100 with one period of delay, for a net payoff of 99.
- If player 2 demands less than 1, player 1 accepts her offer and she is worse off.
- If player 2 demands more than 1, player 1 rejects her offer and proposes (100, 0), which player 2 accepts, yielding her a payoff -1 .
- If player 2 rejects any offer, she gets 1 in the next period, yielding her a payoff of 0.

(c) No. Any strategy pair that yields such an outcome entails player 1's proposing (0, 100) at the start of the game. For this proposal to be optimal, player 2 must reject any offer that gives her less than 100. But her rejecting an offer of more than 99 is not optimal because the best outcome of such a rejection is that she gets 100 with one period of delay, yielding her a payoff of 99.

3. Any subgame following a history that ends in player 3's approaching player 2 and player 2's deciding to stay with player 1 is a standard bargaining game of alternating offers with player 2 the first mover, and hence has the standard subgame perfect equilibrium, in which player 2's payoff is $1/(1 + \delta)$ and player 1's payoff is $\delta/(1 + \delta)$.

Any subgame following a history that ends in player 3's approaching player 2 and player 2's deciding to bargain with player 3 is a standard bargaining game of alternating offers with player 3 the first mover and a pie of size k . Thus any such subgame has the standard subgame perfect equilibrium, in which player 3's payoff is $k/(1 + \delta)$ and player 2's payoff is $\delta k/(1 + \delta)$.

Now consider a subgame following a history that ends with player 3's approaching player 2. At the start of such a subgame, player 2 has a choice of either continuing with player 1, in which case she obtains the payoff $1/(1 + \delta)$ (discounted to the first period of the subgame), or of switching to player 3, in which case she obtains the payoff $\delta k/(1 + \delta)$ (discounted to the first period of the subgame). There are two main cases. (I ignore the case in which $k = 1/\delta$.)

$k < 1/\delta$ In this case, player 2 is better off staying with player 1 if approached by player 3. Thus in a subgame perfect equilibrium player 2 always stays with player 1, player 3 either approaches player 2 or does not, and players 1 and 2 make the same offers and use the same acceptance rules as they do in the standard bargaining game of alternating offers (with a pie of size 1).

$k > 1/\delta$ In this case, player 2 is better off switching to player 3 if approached by her. Player 1's payoff is 0 if player 2 deserts her, so she wants to avoid this outcome. To ensure that player 2 continues bargaining with her, she needs to offer her at least $\delta^2 k/(1 + \delta)$ after any history in which player 3 has not approached player 2 (so that player 3 is still in the game). Given $k > 1/\delta$, this amount exceeds the amount she offers in a subgame perfect equilibrium of game in which player 3 is absent. Thus the game has a subgame perfect equilibrium in which after any history in which player 3 has never approached player 2,

- player 1 proposes $(1 - \delta^2 k/(1 + \delta), \delta^2 k/(1 + \delta))$ and accepts an offer y if and only if $y_1 \geq \delta(1 - k\delta^2/(1 + \delta))$
- player 2 proposes $(\delta(1 - k\delta^2/(1 + \delta)), 1 - \delta(1 - k\delta^2/(1 + \delta)))$ and accepts an offer x if and only if $x_2 \geq \delta^2 k/(1 + \delta)$ and rejects all approaches from player 3
- player 3's approaches player 2 whenever she has the opportunity to do so
- player 2 chooses to bargain with player 3 when given the opportunity.

4. Consider the subgame following the choice of e by player 1. This subgame is the bargaining game of alternating offers, so that it has a unique subgame perfect equilibrium, in which player 1 proposes $(e/(1 + \delta), \delta e/(1 + \delta))$ in the first period, and this offer is accepted by player 2. Player 1's payoff in the subgame is $e/(1 + \delta) - e^2$. In the

first period she chooses e to maximize this payoff. Thus she chooses $e = 1/(2(1 + \delta))$.

The sum of the equilibrium payoffs is

$$\frac{1}{2(1 + \delta)} - \left(\frac{1}{2(1 + \delta)} \right)^2 = \frac{1 + 2\delta}{(2(1 + \delta))^2} < \frac{1}{4}.$$

If player 1 chooses e , the sum of the payoffs is $e - e^2$, whose maximal value is $\frac{1}{4}$, attained when $e = \frac{1}{2}$.

5. I claim that there are proposals x^* , y^* , and z^* such that the game has a subgame perfect equilibrium in which

- player 1 always proposes x^* , accepts an offer z from player 3 if and only if $z_1 \geq z_1^*$, and accepts an offer y from player 2 if and only if $y_1 \geq y_1^*$
- player 2 always proposes y^* , accepts an offer x from player 1 if and only if $x_2 \geq x_2^*$, and accepts an offer z from player 3 if and only if $z_2 \geq z_2^*$
- player 3 always proposes z^* , accepts an offer y from player 2 if and only if $y_3 \geq y_3^*$, and accepts an offer x from player 1 if and only if $x_3 \geq x_3^*$.

We may reasonably guess that in a subgame perfect equilibrium each responder is indifferent between accepting and rejecting the offer she faces in. This indifference means that the proposals must satisfy the following conditions.

$$\begin{aligned} z_1^* &= \delta x_1^* \\ z_2^* &= \delta x_2^* \\ x_2^* &= \delta y_2^* \\ x_3^* &= \delta y_3^* \\ y_3^* &= \delta z_3^* \\ y_1^* &= \delta z_1^*. \end{aligned}$$

These equations have the following unique solution.

$$\begin{aligned}(x_1^*, x_2^*, x_3^*) &= \left(\frac{1}{1 + \delta + \delta^2}, \frac{\delta}{1 + \delta + \delta^2}, \frac{\delta^2}{1 + \delta + \delta^2} \right) \\(y_1^*, y_2^*, y_3^*) &= \left(\frac{\delta^2}{1 + \delta + \delta^2}, \frac{1}{1 + \delta + \delta^2}, \frac{\delta}{1 + \delta + \delta^2} \right) \\(z_1^*, z_2^*, z_3^*) &= \left(\frac{\delta}{1 + \delta + \delta^2}, \frac{\delta^2}{1 + \delta + \delta^2}, \frac{1}{1 + \delta + \delta^2} \right).\end{aligned}$$

To show that the strategy profile defined by these equations is a subgame perfect equilibrium, we may use the one deviation property. The argument for each player is similar. I present the details for player 1.

Consider a history after which player 1 makes an offer. If she offers both player 2 and player 3 at least as much as her strategy profile dictates, and at least one of them more, then they both accept the offer and player 1 is worse off. If she reduces the amount she gives to at least one of these players, her offer is rejected and she obtains y_1^* with one period of delay, which is worth less than x_1^* immediately.

Now consider a history after which player 1 responds to an offer of player 3. If she rejects z^* then she makes the counteroffer x^* in the next period, and this offer is accepted. Thus her payoff is $\delta_1 x_1^*$, which is equal to her payoff z_1^* when she accepts z^* .

Finally consider a history after which player 1 responds to an offer of player 2. If she rejects y^* then player 3 makes the counteroffer z^* in the next period, and this offer is accepted. Thus her payoff is $\delta_1 z_1^*$, which is equal to her payoff y_1^* when she accepts y^* .

We conclude that the strategy profile is a subgame perfect equilibrium.