ECO316: Applied game theory Lecture 4

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Table of contents

Game with no NE

NE as steady state

Mixed equilibrium

Example: equality of expected payoffs

Example: best response functions

Example: summary

Two interpretations Definitions

Dominiono

Expected payoffs

Mixed & pure equilibria

Example: BoS

General results

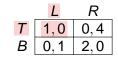
Example

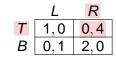
3 by 2 example

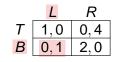
General properties of equilibrium

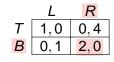
3 by 3 example

$$\begin{array}{c|cccc}
 & L & R \\
T & 1,0 & 0,4 \\
B & 0,1 & 2,0
\end{array}$$









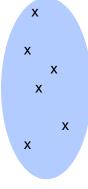
$$\begin{array}{c|cccc}
 L & R \\
 T & 1,0 & 0,4 \\
 B & 0,1 & 2,0
\end{array}$$

- Nash equilibrium?
- Game has no Nash equilibrium

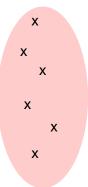
$$\begin{array}{c|cccc}
 L & R \\
 T & 1,0 & 0,4 \\
 B & 0,1 & 2,0
\end{array}$$

- Nash equilibrium?
- Game has no Nash equilibrium
- What happens if game is played?





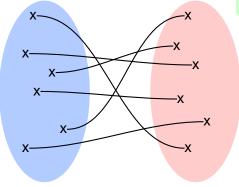
Population 1 (player 1)



Expected payoffs



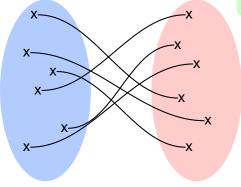
Members of populations are randomly matched



Population 1 (player 1)

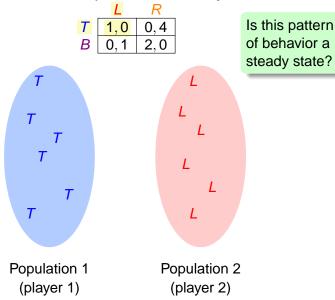


Members of populations are randomly matched

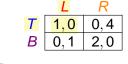


Population 1 (player 1)

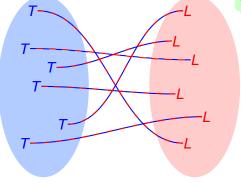
Games without Nash equilibria: Steady state



Games without Nash equilibria: Steady state



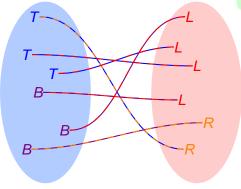
Not steady state: player 2's want to switch to R



Population 1 (player 1)



Is this pattern of behavior a steady state?

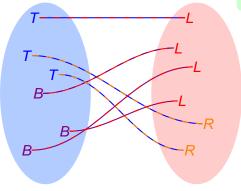


Population 1 (player 1)

Games without Nash equilibria: Steady state



Is this pattern of behavior a steady state?



Population 1 (player 1)

$$\begin{array}{c|cccc}
 & (q) & (1-q) \\
 & L & R \\
T & 1,0 & 0,4 \\
B & 0,1 & 2,0
\end{array}$$

Given frequencies of L and R for player 2, what is optimal action for player 1?

$$\begin{array}{c|cccc}
(q) & (1-q) \\
L & R \\
\hline
T & 1,0 & 0,4 \\
B & 0,1 & 2,0
\end{array}$$

- Given frequencies of L and R for player 2, what is optimal action for player 1?
- Expected payoffs of player 1:

| | (q) | (1 - q) |
|---|-------------|---------|
| | L | R |
| T | 1,0 | 0,4 |
| В | 0,1 | 2,0 |
| | | |

- ▶ Given frequencies of L and R for player 2, what is optimal action for player 1?
- Expected payoffs of player 1:

T :

| | (q) | (1 - q) |
|---|-----|---------|
| | L | R |
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| | | |

- ▶ Given frequencies of L and R for player 2, what is optimal action for player 1?
- Expected payoffs of player 1:

$$T:q\cdot 1+(1-q)\cdot 0=q$$

$$\begin{array}{cccc}
 & (q) & (1-q) \\
 & L & R \\
T & 1,0 & 0,4 \\
B & 0,1 & 2,0
\end{array}$$

- Given frequencies of L and R for player 2, what is optimal action for player 1?
- Expected payoffs of player 1:

$$T: q \cdot 1 + (1-q) \cdot 0 = q$$

B:

$$\begin{array}{cccc}
 & (q) & (1-q) \\
 & L & R \\
T & 1,0 & 0,4 \\
B & 0,1 & 2,0
\end{array}$$

- Given frequencies of L and R for player 2, what is optimal action for player 1?
- Expected payoffs of player 1:

$$T: q \cdot 1 + (1-q) \cdot 0 = q$$

 $B: q \cdot 0 + (1-q) \cdot 2 = 2(1-q)$

Games without Nash equilibria

$$\begin{array}{cccc}
(q) & (1-q) \\
L & R \\
7 & 1,0 & 0,4 \\
B & 0,1 & 2,0
\end{array}$$

- Given frequencies of L and R for player 2, what is optimal action for player 1?
- Expected payoffs of player 1:

$$T: q \cdot 1 + (1-q) \cdot 0 = q$$

 $B: q \cdot 0 + (1-q) \cdot 2 = 2(1-q)$

 \Rightarrow T is better if q > 2(1-q), or $q > \frac{2}{3}$

$(q) \quad (1-q)$ $L \quad R$

| 1 | 1,0 | 0,4 | |
|------------------------|--------------------------|------------|--------------------|
| В | 0,1 | 2,0 | |
| | | | • |
| ► Given frequencies of | of <i>L</i> and <i>R</i> | for player | 2, what is optimal |

- action for player 1?
- Expected payoffs of player 1:

$$T: q \cdot 1 + (1-q) \cdot 0 = q$$

 $B: q \cdot 0 + (1-q) \cdot 2 = 2(1-q)$

- \Rightarrow T is better if q > 2(1-q), or $q > \frac{2}{3}$
- \Rightarrow B is better if $q < \frac{2}{3}$

$$\begin{array}{cccc}
(q) & (1-q) \\
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\end{array}$$

- Given frequencies of L and R for player 2, what is optimal action for player 1?
- Expected payoffs of player 1:

$$T: q \cdot 1 + (1-q) \cdot 0 = q$$

 $B: q \cdot 0 + (1-q) \cdot 2 = 2(1-q)$

- \Rightarrow T is better if q > 2(1-q), or $q > \frac{2}{3}$
- \Rightarrow B is better if $q < \frac{2}{3}$
- \Rightarrow If $q = \frac{2}{3}$ then

$$\begin{array}{cccc}
(q) & (1-q) \\
L & R \\
7 & 1,0 & 0,4 \\
B & 0,1 & 2,0
\end{array}$$

- ▶ Given frequencies of L and R for player 2, what is optimal action for player 1?
- Expected payoffs of player 1:

$$T: q \cdot 1 + (1-q) \cdot 0 = q$$

 $B: q \cdot 0 + (1-q) \cdot 2 = 2(1-q)$

- \Rightarrow T is better if q > 2(1-q), or $q > \frac{2}{3}$
- \Rightarrow B is better if $q < \frac{2}{3}$
- \Rightarrow If $q = \frac{2}{3}$ then expected payoffs to T and B are equal \Rightarrow

$$\begin{array}{cccc}
(q) & (1-q) \\
L & R \\
T & 1,0 & 0,4 \\
B & 0,1 & 2,0
\end{array}$$

- ▶ Given frequencies of L and R for player 2, what is optimal action for player 1?
- Expected payoffs of player 1:

$$T: q \cdot 1 + (1-q) \cdot 0 = q$$

 $B: q \cdot 0 + (1-q) \cdot 2 = 2(1-q)$

- \Rightarrow T is better if q > 2(1-q), or $q > \frac{2}{3}$
- \Rightarrow B is better if $q < \frac{2}{3}$
- \Rightarrow If $q = \frac{2}{3}$ then expected payoffs to T and B are equal \Rightarrow player 1 is indifferent between T and B

$$\begin{array}{c|cccc}
 & L & R \\
 & (p) & T & 1, 0 & 0, 4 \\
 & (1-p) & B & 0, 1 & 2, 0
\end{array}$$

Given frequencies of T and B for player 1, what is optimal action for player 2?

$$\begin{array}{c|cccc}
 & L & R \\
 & (p) & T & 1, 0 & 0, 4 \\
 & (1-p) & B & 0, 1 & 2, 0
\end{array}$$

- ▶ Given frequencies of *T* and *B* for player 1, what is optimal action for player 2?
- Expected payoffs of player 2:

$$\begin{array}{c|cccc}
 & L & R \\
 & (p) & T & 1, 0 & 0, 4 \\
 & (1-p) & B & 0, 1 & 2, 0
\end{array}$$

- ▶ Given frequencies of T and B for player 1, what is optimal action for player 2?
- Expected payoffs of player 2:

L

$$\begin{array}{c|cccc}
 & L & R \\
 & (p) & T & 1, 0 & 0, 4 \\
 & (1-p) & B & 0, 1 & 2, 0
\end{array}$$

- ▶ Given frequencies of *T* and *B* for player 1, what is optimal action for player 2?
- Expected payoffs of player 2:

$$L: p \cdot 0 + (1-p) \cdot 1 = 1-p$$

Expected payoffs

$$\begin{array}{c|cccc}
 & L & R \\
 & (p) & T & 1, 0 & 0, 4 \\
 & (1-p) & B & 0, 1 & 2, 0
\end{array}$$

- Given frequencies of T and B for player 1, what is optimal action for player 2?
- Expected payoffs of player 2:

$$L: p \cdot 0 + (1-p) \cdot 1 = 1-p$$

R:

$\begin{array}{c|cccc} & L & R \\ \hline & (p) & T & 1, 0 & 0, 4 \\ \hline & (1-p) & B & 0, 1 & 2, 0 \end{array}$

- ▶ Given frequencies of *T* and *B* for player 1, what is optimal action for player 2?
- Expected payoffs of player 2:

$$L: p \cdot 0 + (1-p) \cdot 1 = 1-p$$

 $R: p \cdot 4 + (1-p) \cdot 0 = 4p$

$$\begin{array}{c|cccc}
 & L & R \\
 & (p) & T & 1, 0 & 0, 4 \\
 & (1-p) & B & 0, 1 & 2, 0
\end{array}$$

- Given frequencies of T and B for player 1, what is optimal action for player 2?
- Expected payoffs of player 2:

$$L: p \cdot 0 + (1-p) \cdot 1 = 1-p$$

 $R: p \cdot 4 + (1-p) \cdot 0 = 4p$

 \Rightarrow L is better if 1 - p > 4p, or $p < \frac{1}{5}$

$$\begin{array}{c|cccc}
 & L & R \\
 & (p) & T & 1, 0 & 0, 4 \\
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\end{array}$$

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- Expected payoffs of player 2:

$$L: p \cdot 0 + (1-p) \cdot 1 = 1-p$$

$$R: p \cdot 4 + (1-p) \cdot 0 = 4p$$

- \Rightarrow L is better if 1 p > 4p, or $p < \frac{1}{5}$
- \Rightarrow R is better if $p > \frac{1}{5}$

$$\begin{array}{c|cccc}
 & L & R \\
 & (p) & T & 1,0 & 0,4 \\
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- ▶ Given frequencies of *T* and *B* for player 1, what is optimal action for player 2?
- Expected payoffs of player 2:

$$L: p \cdot 0 + (1-p) \cdot 1 = 1-p$$

 $R: p \cdot 4 + (1-p) \cdot 0 = 4p$

- \Rightarrow L is better if 1 p > 4p, or $p < \frac{1}{5}$
- \Rightarrow R is better if $p > \frac{1}{5}$
- ⇒ If $p = \frac{1}{5}$ then expected payoffs to L and R are equal ⇒ player 2 is indifferent between L and R

$$\begin{array}{c|cccc}
 & (q) & (1-q) \\
 & L & R \\
 & (p) & T & 1,0 & 0,4 \\
 & (1-p) & B & 0,1 & 2,0
\end{array}$$

Conclusion

both players are indifferent between their two actions if and only if $p=\frac{1}{5}$ and $q=\frac{2}{3}$

| | (q) | (1 - q) |
|--------------------|------|---------|
| | L | K |
| (p) T | 1,0 | 0,4 |
| (p) T (1 – p) B | 0, 1 | 2,0 |

Conclusion

Game with no NE

- both players are indifferent between their two actions if and only if $p=\frac{1}{5}$ and $q=\frac{2}{3}$
- \Rightarrow in a steady state in which some player 1's choose T and some choose B and some player 2's choose L and some choose R, we must have $p=\frac{1}{5}$ and $q=\frac{2}{3}$

$$\begin{array}{c|cccc}
 & (q) & (1-q) \\
 & L & R \\
 & (p) T & 1,0 & 0,4 \\
 & (1-p) B & 0,1 & 2,0
\end{array}$$

Conclusion

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- ⇒ in a steady state in which some player 1's choose T and some choose B and some player 2's choose L and some choose R, we must have $p = \frac{1}{5}$ and $q = \frac{2}{3}$
 - ▶ $p = \frac{1}{5}$, $q = \frac{2}{3}$ is consistent with stochastic steady state

Conclusion

- both players are indifferent between their two actions if and only if $p = \frac{1}{5}$ and $q = \frac{2}{3}$
- \Rightarrow in a steady state in which some player 1's choose T and some choose B and some player 2's choose L and some choose R, we must have $p = \frac{1}{5}$ and $q = \frac{2}{3}$
 - $p = \frac{1}{5}$, $q = \frac{2}{3}$ is consistent with stochastic steady state
 - $((\frac{1}{5}, \frac{4}{5}), (\frac{2}{3}, \frac{1}{3}))$ is a mixed strategy Nash equilibrium

$$\begin{array}{c|cccc} (q) & (1-q) \\ L & R \\ (p) & T & 1,0 & 0,4 \\ (1-p) & B & 0,1 & 2,0 \\ \end{array}$$

Conclusion

- both players are indifferent between their two actions if and only if $p=\frac{1}{5}$ and $q=\frac{2}{3}$
- ⇒ in a steady state in which some player 1's choose T and some choose B and some player 2's choose L and some choose R, we must have $p = \frac{1}{5}$ and $q = \frac{2}{3}$
 - ▶ $p = \frac{1}{5}$, $q = \frac{2}{3}$ is consistent with stochastic steady state
 - $((\frac{1}{5}, \frac{4}{5}), (\frac{2}{3}, \frac{1}{3}))$ is a mixed strategy Nash equilibrium

P1's mixed strategy

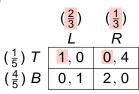
$$\begin{array}{c|cccc} (q) & (1-q) \\ L & R \\ (p) & T & 1,0 & 0,4 \\ (1-p) & B & 0,1 & 2,0 \\ \end{array}$$

Conclusion

- both players are indifferent between their two actions if and only if $p=\frac{1}{5}$ and $q=\frac{2}{3}$
- ⇒ in a steady state in which some player 1's choose T and some choose B and some player 2's choose L and some choose R, we must have $p = \frac{1}{5}$ and $q = \frac{2}{3}$
 - ▶ $p = \frac{1}{5}$, $q = \frac{2}{3}$ is consistent with stochastic steady state
 - $((\frac{1}{5}, \frac{4}{5}), (\frac{2}{3}, \frac{1}{3}))$ is a mixed strategy Nash equilibrium

P2's mixed strategy

Equilibrium payoffs



Player 1's expected payoffs:

to *T*:

Equilibrium payoffs

$$\begin{array}{c|cccc} & (\frac{2}{3}) & (\frac{1}{3}) \\ & L & R \\ (\frac{1}{5}) & T & 1, 0 & 0, 4 \\ (\frac{4}{5}) & B & 0, 1 & 2, 0 \end{array}$$

Player 1's expected payoffs:

to
$$T$$
: $\frac{2}{3} \cdot 1 + \frac{1}{3} \cdot 0 = \frac{2}{3}$

Equilibrium payoffs

$$\begin{array}{c|c} (\frac{2}{3}) & (\frac{1}{3}) \\ L & R \\ (\frac{1}{5}) T & 1, 0 & 0, 4 \\ (\frac{4}{5}) B & 0, 1 & 2, 0 \end{array}$$

Player 1's expected payoffs:

to
$$T$$
: $\frac{2}{3} \cdot 1 + \frac{1}{3} \cdot 0 = \frac{2}{3}$ to B : $\frac{2}{3} \cdot 0 + \frac{1}{3} \cdot 2 = \frac{2}{3}$

Equilibrium payoffs

$$\begin{array}{c|cccc}
 & (\frac{2}{3}) & (\frac{1}{3}) \\
 & L & R \\
 & (\frac{1}{5}) & T & 1, 0 & 0, 4 \\
 & (\frac{4}{5}) & B & 0, 1 & 2, 0
\end{array}$$

Player 1's expected payoffs:

to T:
$$\frac{2}{3} \cdot 1 + \frac{1}{3} \cdot 0 = \frac{2}{3}$$
 to B: $\frac{2}{3} \cdot 0 + \frac{1}{3} \cdot 2 = \frac{2}{3}$

 \Rightarrow player 1's expected payoff in equilibrium is $\frac{2}{3}$

Equilibrium payoffs

Player 1's expected payoffs:

to T:
$$\frac{2}{3} \cdot 1 + \frac{1}{3} \cdot 0 = \frac{2}{3}$$
 to B: $\frac{2}{3} \cdot 0 + \frac{1}{3} \cdot 2 = \frac{2}{3}$

 \Rightarrow player 1's expected payoff in equilibrium is $\frac{2}{3}$

Player 2's expected payoffs:

to L:

Equilibrium payoffs

$$\begin{array}{c|cccc}
 & (\frac{2}{3}) & (\frac{1}{3}) \\
 & L & R \\
 & (\frac{1}{5}) T & 1, 0 & 0, 4 \\
 & (\frac{4}{5}) B & 0, 1 & 2, 0
\end{array}$$

Player 1's expected payoffs:

to T:
$$\frac{2}{3} \cdot 1 + \frac{1}{3} \cdot 0 = \frac{2}{3}$$
 to B: $\frac{2}{3} \cdot 0 + \frac{1}{3} \cdot 2 = \frac{2}{3}$

 \Rightarrow player 1's expected payoff in equilibrium is $\frac{2}{3}$

Player 2's expected payoffs:

to L:
$$\frac{1}{5} \cdot 0 + \frac{4}{5} \cdot 1 = \frac{4}{5}$$

Equilibrium payoffs

Player 1's expected payoffs:

to T:
$$\frac{2}{3} \cdot 1 + \frac{1}{3} \cdot 0 = \frac{2}{3}$$
 to B: $\frac{2}{3} \cdot 0 + \frac{1}{3} \cdot 2 = \frac{2}{3}$

 \Rightarrow player 1's expected payoff in equilibrium is $\frac{2}{3}$

Player 2's expected payoffs:

to L:
$$\frac{1}{5} \cdot 0 + \frac{4}{5} \cdot 1 = \frac{4}{5}$$
 to R: $\frac{1}{5} \cdot 4 + \frac{4}{5} \cdot 0 = \frac{4}{5}$

Equilibrium payoffs

$$\begin{array}{c|cccc}
 & (\frac{2}{3}) & (\frac{1}{3}) \\
 & L & R \\
 & (\frac{1}{5}) T & 1, 0 & 0, 4 \\
 & (\frac{4}{5}) B & 0, 1 & 2, 0
\end{array}$$

Player 1's expected payoffs:

to T:
$$\frac{2}{3} \cdot 1 + \frac{1}{3} \cdot 0 = \frac{2}{3}$$
 to B: $\frac{2}{3} \cdot 0 + \frac{1}{3} \cdot 2 = \frac{2}{3}$

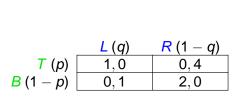
 \Rightarrow player 1's expected payoff in equilibrium is $\frac{2}{3}$

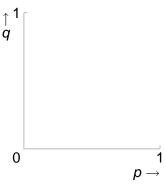
Player 2's expected payoffs:

to L:
$$\frac{1}{5} \cdot 0 + \frac{4}{5} \cdot 1 = \frac{4}{5}$$
 to R: $\frac{1}{5} \cdot 4 + \frac{4}{5} \cdot 0 = \frac{4}{5}$

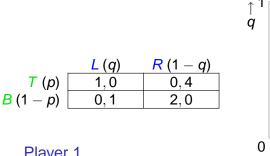
 \Rightarrow player 2's expected payoff in equilibrium is $\frac{4}{5}$

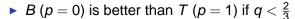
Constructing best response functions





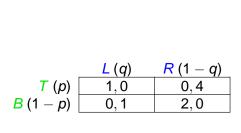
Constructing best response functions

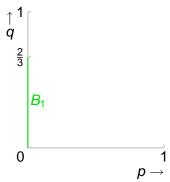




Constructing boot response functions

Constructing best response functions



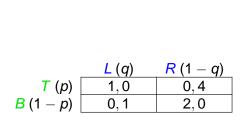


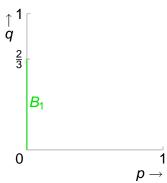
Player 1

Game with no NE

▶ B (p = 0) is better than T (p = 1) if $q < \frac{2}{3}$ ⇒ P1's best response to any $q < \frac{2}{3}$ is p = 0 (i.e. B)

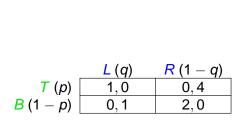
Constructing best response functions

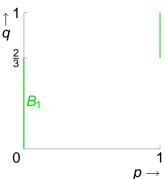




- ▶ B(p = 0) is better than T(p = 1) if $q < \frac{2}{3}$ \Rightarrow P1's best response to any $q < \frac{2}{3}$ is p = 0 (i.e. B)
- ▶ T is better than B if $q > \frac{2}{3}$

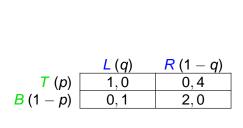
Constructing best response functions

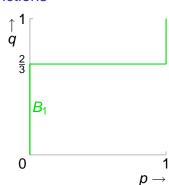




- ▶ B (p = 0) is better than T (p = 1) if $q < \frac{2}{3}$ ⇒ P1's best response to any $q < \frac{2}{3}$ is p = 0 (i.e. B)
- ▶ *T* is better than *B* if $q > \frac{2}{3}$ ⇒ best response p = 1

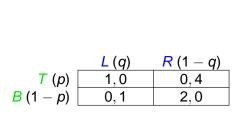
Constructing best response functions

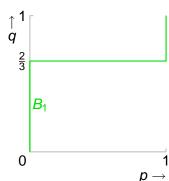




- ▶ B(p = 0) is better than T(p = 1) if $q < \frac{2}{3}$ \Rightarrow P1's best response to any $q < \frac{2}{3}$ is p = 0 (i.e. B)
- ▶ T is better than B if $q > \frac{2}{3}$ ⇒ best response p = 1
- ▶ T and B equally good if $q = \frac{2}{3} \Rightarrow every p$ is best response

Constructing best response functions

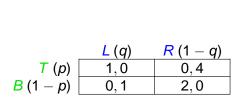


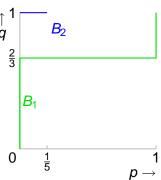


Player 2

▶ L(q = 1) is better than R(q = 0) if $p < \frac{1}{5}$

Constructing best response functions

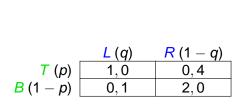


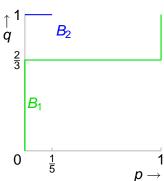


Player 2

▶ L (q = 1) is better than R (q = 0) if $p < \frac{1}{5}$ ⇒ P2's best response to any $p < \frac{1}{5}$ is q = 1 (i.e. L)

Constructing best response functions

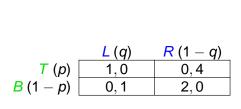


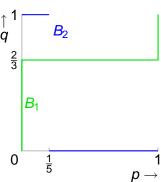


Expected payoffs

- ▶ L(q = 1) is better than R(q = 0) if $p < \frac{1}{5}$ \Rightarrow P2's best response to any $p < \frac{1}{5}$ is q = 1 (i.e. L)
- ▶ R is better than L if $p > \frac{1}{5}$

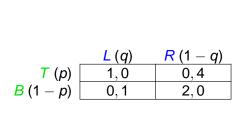
Constructing best response functions

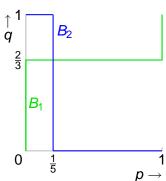




- ▶ L (q = 1) is better than R (q = 0) if $p < \frac{1}{5}$ ⇒ P2's best response to any $p < \frac{1}{5}$ is q = 1 (i.e. L)
- ▶ *R* is better than *L* if $p > \frac{1}{5}$ ⇒ best response q = 0

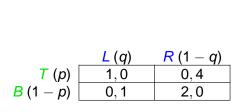
Constructing best response functions

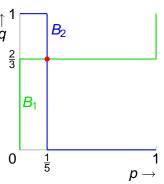




- ▶ L (q = 1) is better than R (q = 0) if $p < \frac{1}{5}$ ⇒ P2's best response to any $p < \frac{1}{5}$ is q = 1 (i.e. L)
- ▶ *R* is better than *L* if $p > \frac{1}{5}$ ⇒ best response q = 0
- ▶ L and R equally good if $p = \frac{1}{5} \Rightarrow every q$ is best response

Constructing best response functions





Equilibrium

► Intersection of B₁ and B₂ corresponds to mixed strategy Nash equilibrium:

$$((p, 1-p), (q, 1-q)) = ((\frac{1}{5}, \frac{4}{5}), (\frac{2}{3}, \frac{1}{3}))$$

Summary

| | $L\left(q ight)$ | R(1-q) |
|----------|-------------------|--------|
| T(p) | 1,0 | 0,4 |
| B(1 - p) | 0, 1 | 2,0 |

Game has no ("pure strategy") Nash equilibrium

Summary

| | L (q) | R(1-q) |
|----------|-------|--------|
| T(p) | 1,0 | 0,4 |
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- Game has no ("pure strategy") Nash equilibrium
- ▶ But it has a unique mixed strategy Nash equilibrium, in which player 1's mixed strategy is $(\frac{1}{5}, \frac{4}{5})$ and player 2's mixed strategy is $(\frac{2}{3}, \frac{1}{3})$

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- Game has no ("pure strategy") Nash equilibrium
- ▶ But it has a unique mixed strategy Nash equilibrium, in which player 1's mixed strategy is $(\frac{1}{5}, \frac{4}{5})$ and player 2's mixed strategy is $(\frac{2}{3}, \frac{1}{3})$
- ▶ The equilibrium corresponds to a stochastic steady state

Two interpretations

 For each player in game, large population of people who may play the role of that player. Equilibrium probability of an action = fraction of population that uses that action.

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- Model fits both interpretations
- First interpretation often fits an application
- But I will usually use language of second interpretation, which is more convenient
- Will call a mixed strategy that assigns probability 1 to a single action a pure strategy

Mixed strategy

A mixed strategy for a player is a probability distribution over the player's set of actions

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Mixed strategy Nash equilibrium

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A mixed strategy for a player is a probability distribution over the player's set of actions

Mixed strategy Nash equilibrium

A mixed strategy Nash equilibrium of a strategic game is a profile of mixed strategies with the property that no player can increase her (expected) payoff by choosing a different mixed strategy, *given* the other players' mixed strategies

Expected payoffs

Previously, payoffs were purely ordinal:

$$u(a) = 0, u(b) = 1, u(c) = 4$$

 $v(a) = 0, v(b) = 3, v(c) = 4$

 \Rightarrow u and v represent same preferences over a, b, and c

Mixed strategy Nash equilibrium Expected payoffs

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- But now that payoff numbers are used to calculate expected payoffs, they are not purely ordinal:

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Mixed strategy Nash equilibrium Expected payoffs

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$$\frac{1}{2}$$
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for u: a with prob. $\frac{1}{2}$ & c with prob. $\frac{1}{2} \Rightarrow$ expected payoff 2 \Rightarrow better than b

for v: a with prob. $\frac{1}{2}$ & c with prob. $\frac{1}{2}$ \Rightarrow expected payoff 2

Mixed strategy Nash equilibrium Expected payoffs

Game with no NE

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Expected payoffs

 \Rightarrow u and v represent same preferences over a, b, and c

But now that payoff numbers are used to calculate expected payoffs, they are not purely ordinal:

for u: a with prob. $\frac{1}{2}$ & c with prob. $\frac{1}{2}$ \Rightarrow expected payoff 2 \Rightarrow better than b for v: a with prob. $\frac{1}{2}$ & c with prob. $\frac{1}{2}$ \Rightarrow expected payoff 2 \Rightarrow worse than b

▶ ⇒ expected payoffs represent different preferences

Proposition

The expected values of the payoff functions u and v represent same preferences over lotteries if and only if for some $\alpha > 0$ and β ,

Mixed equilibrium

$$v(x) = \alpha u(x) + \beta$$
 for all x .

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$$x = a$$
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Mixed strategy Nash equilibrium

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$$u(a) = 0, u(b) = 1, u(c) = 4$$

$$v(a) = 0, v(b) = 3, v(c) = 4$$

$$\mathbf{x} = \mathbf{a}: \quad \mathbf{v}(\mathbf{a}) = \alpha \mathbf{u}(\mathbf{a}) + \beta \quad \Rightarrow \quad \mathbf{0} = \alpha \cdot \mathbf{0} + \beta$$

$$x = b$$
: $v(b) = \alpha u(b) + \beta \Rightarrow 3 = \alpha \cdot 1 + \beta$

$$\mathbf{x} = \mathbf{c}: \quad \mathbf{v}(\mathbf{c}) = \alpha \mathbf{u}(\mathbf{c}) + \beta \quad \Rightarrow \quad \mathbf{4} = \alpha \cdot \mathbf{4} + \beta$$

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The expected values of the payoff functions u and v represent same preferences over lotteries if and only if for some $\alpha > 0$ and β ,

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Example

$$u(a) = 0, u(b) = 1, u(c) = 4$$

$$v(a) = 0, v(b) = 3, v(c) = 4$$

$$x = a$$
: $v(a) = \alpha u(a) + \beta \Rightarrow 0 = \alpha \cdot 0 + \beta \Rightarrow \beta = 0$

$$x = b$$
: $v(b) = \alpha u(b) + \beta \Rightarrow 3 = \alpha \cdot 1 + \beta$

$$x = c$$
: $v(c) = \alpha u(c) + \beta \Rightarrow 4 = \alpha \cdot 4 + \beta$

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The expected values of the payoff functions u and v represent same preferences over lotteries if and only if for some $\alpha > 0$ and β ,

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$$u(a) = 0, u(b) = 1, u(c) = 4$$

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$$\mathbf{x} = \mathbf{a}: \quad \mathbf{v}(\mathbf{a}) = \alpha \mathbf{u}(\mathbf{a}) + \beta \quad \Rightarrow \quad \mathbf{0} = \alpha \cdot \mathbf{0} + \beta \quad \Rightarrow \beta = \mathbf{0}$$

$$x = b$$
: $v(b) = \alpha u(b) + \beta \Rightarrow 3 = \alpha \cdot 1 + \beta \Rightarrow \alpha = 3$

$$\mathbf{x} = \mathbf{c}: \quad \mathbf{v}(\mathbf{c}) = \alpha \mathbf{u}(\mathbf{c}) + \beta \quad \Rightarrow \quad \mathbf{4} = \alpha \cdot \mathbf{4} + \beta$$

Mixed strategy Nash equilibrium

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The expected values of the payoff functions u and v represent same preferences over lotteries if and only if for some $\alpha > 0$ and β ,

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Mixed strategy Nash equilibrium

Proposition

The expected values of the payoff functions u and v represent same preferences over lotteries if and only if for some $\alpha > 0$ and β ,

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Example

$$u(a) = 0, u(b) = 1, u(c) = 4$$

$$v(a) = 0, v(b) = 3, v(c) = 4$$

Can we find $\alpha > 0$ and β to satisfy condition in Proposition? We need

$$x = a$$
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$$x = c$$
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Impossible!

Proposition

The expected values of the payoff functions u and v represent same preferences over lotteries if and only if for some $\alpha > 0$ and β ,

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Impossible! So *u* and *v* represent different preferences

Proposition

The expected values of the payoff functions u and v represent same preferences over lotteries if and only if for some $\alpha > 0$ and β ,

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Another example

$$u(a) = 0, u(b) = 1, u(c) = 4$$

 $v(a) = 1, v(b) = 3, v(c) = 9$

Proposition

The expected values of the payoff functions u and v represent same preferences over lotteries if and only if for some $\alpha > 0$ and β ,

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$$u(a) = 0, u(b) = 1, u(c) = 4$$

 $v(a) = 1, v(b) = 3, v(c) = 9$

Mixed strategy Nash equilibrium

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The expected values of the payoff functions u and v represent same preferences over lotteries if and only if for some $\alpha > 0$ and β ,

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$$u(a) = 0, u(b) = 1, u(c) = 4$$

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Can we find $\alpha > 0$ and β to satisfy condition in Proposition?

$$x = a$$
: $1 = \alpha \cdot 0 + \beta$
 $x = b$: $3 = \alpha \cdot 1 + \beta$

$$x = c$$
: $9 = \alpha \cdot 4 + \beta$

Proposition

The expected values of the payoff functions u and v represent same preferences over lotteries if and only if for some $\alpha > 0$ and β ,

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$$u(a) = 0, u(b) = 1, u(c) = 4$$

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Mixed strategy Nash equilibrium

NE as steady state

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Can we find $\alpha > 0$ and β to satisfy condition in Proposition?

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$$x = b$$
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$$x = c$$
: $9 = \alpha \cdot 4 + \beta$

Mixed strategy Nash equilibrium

Proposition

Game with no NE

The expected values of the payoff functions u and v represent same preferences over lotteries if and only if for some $\alpha > 0$ and β ,

$$v(x) = \alpha u(x) + \beta$$
 for all x .

Another example

$$u(a) = 0, u(b) = 1, u(c) = 4$$

 $v(a) = 1, v(b) = 3, v(c) = 9$

Can we find $\alpha > 0$ and β to satisfy condition in Proposition?

$$x = a$$
: $1 = \alpha \cdot 0 + \beta \Rightarrow \beta = 1$

$$x = b$$
: $3 = \alpha \cdot 1 + \beta$

$$x = c : 9 = \alpha \cdot 4 + \beta$$

Mixed strategy Nash equilibrium

Proposition

The expected values of the payoff functions u and v represent same preferences over lotteries if and only if for some $\alpha > 0$ and β ,

$$v(x) = \alpha u(x) + \beta$$
 for all x .

Another example

$$u(a) = 0, u(b) = 1, u(c) = 4$$

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Can we find $\alpha > 0$ and β to satisfy condition in Proposition?

$$x = a$$
: $1 = \alpha \cdot 0 + \beta \Rightarrow \beta = 1$

$$\mathbf{x} = \mathbf{b}: \quad \mathbf{3} = \alpha \cdot \mathbf{1} + \beta \quad \Rightarrow \alpha = \mathbf{2}$$

$$x = c$$
: $9 = \alpha \cdot 4 + \beta$

Proposition

Game with no NE

The expected values of the payoff functions u and v represent same preferences over lotteries if and only if for some $\alpha > 0$ and β ,

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Can we find $\alpha > 0$ and β to satisfy condition in Proposition?

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$$x = b$$
: $3 = \alpha \cdot 1 + \beta \Rightarrow \alpha = 2$

$$x = c$$
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Mixed strategy Nash equilibrium

Proposition

The expected values of the payoff functions u and v represent same preferences over lotteries if and only if for some $\alpha > 0$ and β ,

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$$u(a) = 0, u(b) = 1, u(c) = 4$$

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Can we find $\alpha > 0$ and β to satisfy condition in Proposition?

We need

$$x = a$$
: $1 = \alpha \cdot 0 + \beta$ $\Rightarrow \beta = 1$
 $x = b$: $3 = \alpha \cdot 1 + \beta$ $\Rightarrow \alpha = 2$
 $x = c$: $9 = \alpha \cdot 4 + \beta$ $\Rightarrow \alpha = 2$

So $\alpha = 2$ and $\beta = 1$ satisfy Proposition.

Mixed strategy Nash equilibrium

Proposition

The expected values of the payoff functions u and v represent same preferences over lotteries if and only if for some $\alpha > 0$ and β ,

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$$u(a) = 0, u(b) = 1, u(c) = 4$$

 $v(a) = 1, v(b) = 3, v(c) = 9$

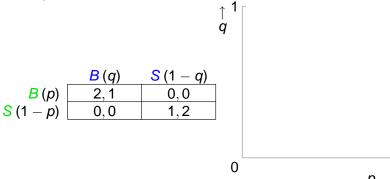
Can we find $\alpha > 0$ and β to satisfy condition in Proposition?

We need

$$x = a$$
: $1 = \alpha \cdot 0 + \beta$ $\Rightarrow \beta = 1$
 $x = b$: $3 = \alpha \cdot 1 + \beta$ $\Rightarrow \alpha = 2$
 $x = c$: $9 = \alpha \cdot 4 + \beta$ $\Rightarrow \alpha = 2$

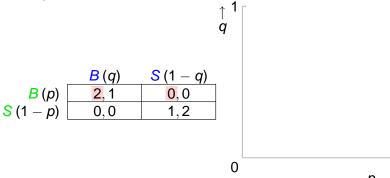
So $\alpha = 2$ and $\beta = 1$ satisfy Proposition. So u and v represent same preferences.

Example: BoS



Example: BoS

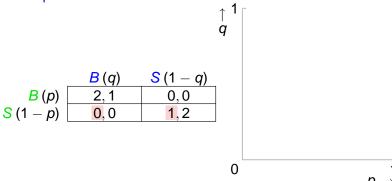
Game with no NE



▶ For P1: B better than S if 2g

Example: BoS

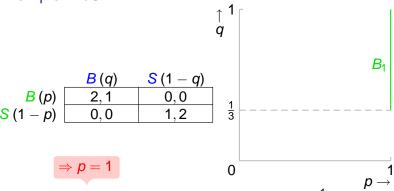
Game with no NE



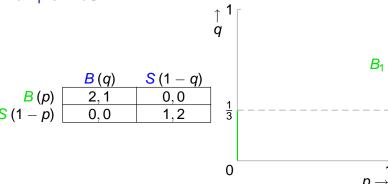
▶ For P1: *B* better than *S* if 2q > 1 - q

Example: BoS

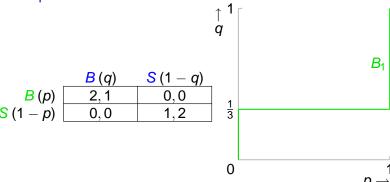
Game with no NE



▶ For P1: *B* better than *S* if 2q > 1 - q, or $q > \frac{1}{3}$



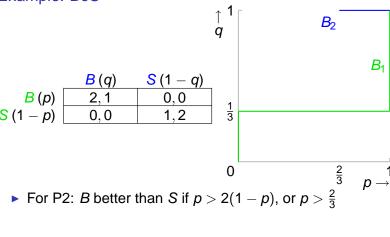
- ▶ For P1: *B* better than *S* if 2q > 1 q, or $q > \frac{1}{3}$
- ▶ S better than B if $q < \frac{1}{3}$



- ► For P1: *B* better than S if 2q > 1 q, or $q > \frac{1}{3}$
- ▶ S better than B if $q < \frac{1}{3}$
- ▶ B and S have same expected payoff if $q = \frac{1}{3}$

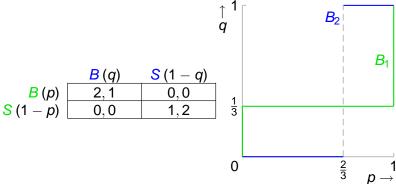
Expected payoffs

Mixed strategy Nash equilibrium

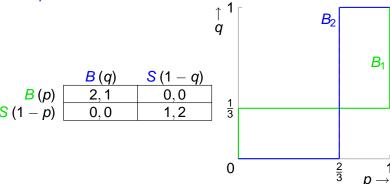


Example: BoS

Game with no NE



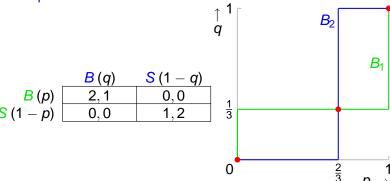
- ▶ For P2: B better than S if p > 2(1-p), or $p > \frac{2}{3}$
- ▶ S better than B if $p < \frac{2}{3}$



- ▶ For P2: *B* better than *S* if p > 2(1 p), or $p > \frac{2}{3}$
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Expected payoffs

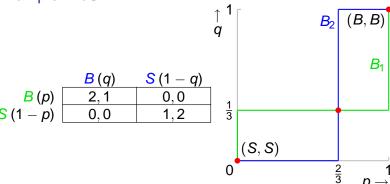
Example: BoS



▶ 3 mixed strategy Nash equilibria: ((0,1),(0,1)), $((\frac{2}{3}, \frac{1}{3}), (\frac{1}{3}, \frac{2}{3}))$, and ((1, 0), (1, 0))

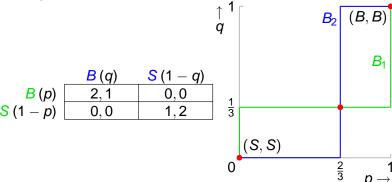
Expected payoffs

Mixed strategy Nash equilibrium



- ➤ 3 mixed strategy Nash equilibria: ((0,1),(0,1)), $((\frac{2}{3}, \frac{1}{3}), (\frac{1}{3}, \frac{2}{3}))$, and ((1, 0), (1, 0))
- ((0,1),(0,1)) and ((1,0),(1,0)) are pure strategy equilibria ((S, S) and (B, B))

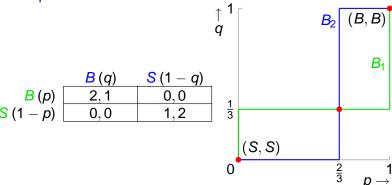
Example: BoS



Equilibrium payoffs:

equilibrium ((0,1),(0,1)):(1,2)

Example: BoS

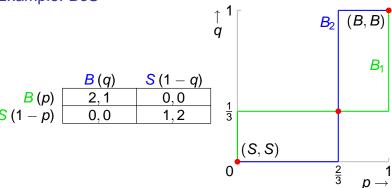


Equilibrium payoffs:

equilibrium ((0,1),(0,1)):(1,2)equilibrium $((\frac{2}{3}, \frac{1}{3}), (\frac{1}{3}, \frac{2}{3})) : (\frac{2}{3}, \frac{2}{3})$

Example: BoS

Game with no NE



Equilibrium payoffs:

equilibrium ((0,1),(0,1)):(1,2)equilibrium $((\frac{2}{3}, \frac{1}{3}), (\frac{1}{3}, \frac{2}{3})) : (\frac{2}{3}, \frac{2}{3})$ equilibrium ((1,0),(1,0)):(2,1)

Mixed and pure equilibria

No randomization allowed ⇒ BoS has two Nash equilibria, (B, B) and (S, S)

Mixed and pure equilibria

No randomization allowed ⇒ BoS has two Nash equilibria, (B,B) and (S,S)

Mixed equilibrium

▶ Randomization allowed ⇒ these two equilibria survive (as ((1,0),(1,0)) and ((0,1),(0,1)) and a third one $(((\frac{2}{3}, \frac{1}{3}), (\frac{1}{3}, \frac{2}{3})))$ appears

Expected payoffs

Mixed strategy Nash equilibrium

Mixed and pure equilibria

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Mixed and pure equilibria

- No randomization allowed ⇒ BoS has two Nash equilibria, (B, B) and (S, S)
- ▶ Randomization allowed ⇒ these two equilibria survive (as ((1,0),(1,0)) and ((0,1),(0,1))) and a third one $(((\frac{2}{3},\frac{1}{3}),(\frac{1}{3},\frac{2}{3})))$ appears
- In any game,
 - a Nash equilibrium when no randomization is allowed survives as a mixed strategy Nash equilibrium when randomization is allowed
 - a mixed strategy Nash equilibrium in which each player assigns probability 1 to a single action remains a Nash equilibrium when no randomization is allowed

▶ In every example, a mixed strategy Nash equilibrium exists even if a pure strategy equilibrium does not exist

- In every example, a mixed strategy Nash equilibrium exists even if a pure strategy equilibrium does not exist
- Same is true for any game in which each player has finitely many actions

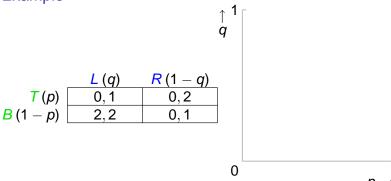
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- Main result in John Nash's PhD thesis

- In every example, a mixed strategy Nash equilibrium exists even if a pure strategy equilibrium does not exist
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- Main result in John Nash's PhD thesis

Proposition

Every strategic game in which every player has finitely many actions has a mixed strategy Nash equilibrium

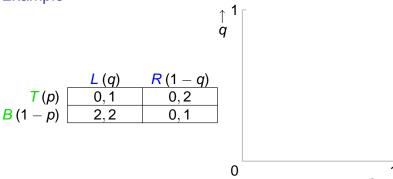
Example



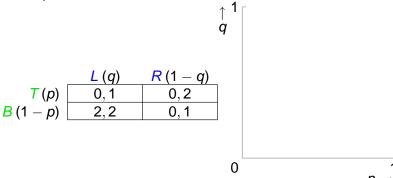
► For P1: T better than B if

Example

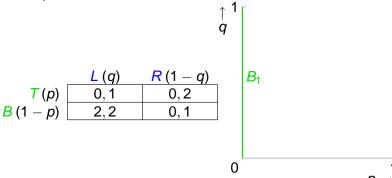
Game with no NE



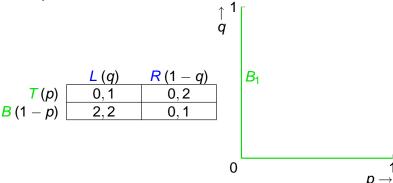
For P1: T better than B if 0 > 2q, or never!



- For P1: T better than B if 0 > 2q, or never!
- ▶ B better than T if 0 < 2q, or q > 0



- For P1: T better than B if 0 > 2q, or never!
- ▶ B better than T if 0 < 2q, or q > 0

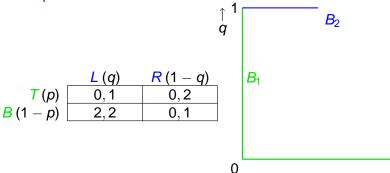


- ▶ For P1: T better than B if 0 > 2q, or never!
- ▶ B better than T if 0 < 2q, or q > 0
- B and T have same expected payoff if q = 0

Expected payoffs

Mixed strategy Nash equilibrium

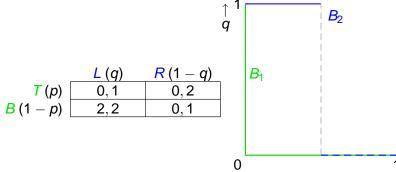
Example



► For P2: L better than R if p + 2(1 - p) > 2p + 1 - p, or $p < \frac{1}{2}$

Example

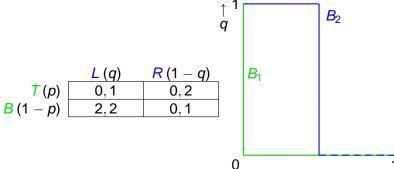
Game with no NE



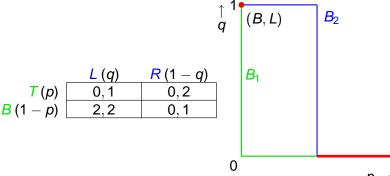
- ► For P2: L better than R if p + 2(1-p) > 2p + 1 p, or $p < \frac{1}{2}$
- ▶ R better than L if $p > \frac{1}{2}$

Expected payoffs

Mixed strategy Nash equilibrium



- For P2: L better than R if p + 2(1-p) > 2p + 1 p, or $p < \frac{1}{2}$
- ▶ R better than L if $p > \frac{1}{2}$
- L and R have same expected payoff if $p = \frac{1}{2}$

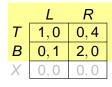


- Infinitely many mixed strategy Nash equilibria:
 - ((0,1),(1,0))
 - ▶ any strategy pair ((p, 1 p), (0, 1)) for $\frac{1}{2} \le p \le 1$

Mixed strategy Nash equilibrium Example

$$\begin{array}{c|cccc}
 L & R \\
 T & 1,0 & 0,4 \\
 B & 0,1 & 2,0 \\
 X & 0,0 & 0,0
\end{array}$$

Mixed equilibrium

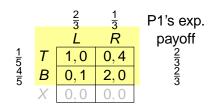


Mixed equilibrium

Mixed strategy Nash equilibrium?

▶ Ignoring X, game is one we saw before

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- In equilibrium of game excluding X, player 1's expected payoff is $\frac{2}{3}$
- ▶ Player 1's payoff to X against player 2's strategy $(\frac{2}{3}, \frac{1}{3})$ is 0

Game with no NE

Example

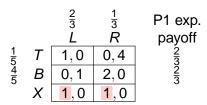
- Ignoring X, game is one we saw before
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- So strategy $(\frac{1}{5}, \frac{4}{5}, 0)$ of player 1 is optimal in whole game

Example

- ▶ Ignoring X, game is one we saw before
- In equilibrium of game excluding X, player 1's expected payoff is $\frac{2}{3}$
- ▶ Player 1's payoff to X against player 2's strategy $(\frac{2}{3}, \frac{1}{3})$ is 0
- ► So strategy $(\frac{1}{5}, \frac{4}{5}, 0)$ of player 1 is optimal in whole game
- ► Hence $((\frac{1}{5}, \frac{4}{5}, 0), (\frac{2}{3}, \frac{1}{3}))$ is a mixed strategy Nash equilibrium of the whole game

Example

Game with no NE



Mixed strategy Nash equilibrium?

► Change payoff of player 1 to (X, L) and (X, R) to 1

Example

Game with no NE

Mixed strategy Nash equilibrium?

- ► Change payoff of player 1 to (X, L) and (X, R) to 1
- ▶ Is $((\frac{1}{5}, \frac{4}{5}, 0), (\frac{2}{3}, \frac{1}{3}))$ an equilibrium of this game?

Example

Mixed strategy Nash equilibrium?

- Change payoff of player 1 to (X, L) and (X, R) to 1
- ▶ Is $((\frac{1}{5}, \frac{4}{5}, 0), (\frac{2}{3}, \frac{1}{3}))$ an equilibrium of this game?
- ▶ Player 1's payoff to X is now $1 > \frac{2}{3}$, so player 1 is better off choosing X than choosing T or B

Example

Mixed strategy Nash equilibrium?

▶ Change payoff of player 1 to (X, L) and (X, R) to 1

Mixed equilibrium

- ▶ Is $((\frac{1}{5}, \frac{4}{5}, 0), (\frac{2}{3}, \frac{1}{3}))$ an equilibrium of this game?
- ▶ Player 1's payoff to X is now $1 > \frac{2}{3}$, so player 1 is better off choosing X than choosing T or B
- ► So $((\frac{1}{5}, \frac{4}{5}, 0), (\frac{2}{3}, \frac{1}{3}))$ is not an equilibrium (Problem Set asks you to find equilibria)

In general,

 player must be indifferent between actions to be willing to randomize

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so

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SO

- expected payoff to every action to which equilibrium mixed strategy assigns positive probability must be same
- expected payoff to every action to which equilibrium mixed strategy assigns probability 0 must be less than or equal to expected payoffs to actions used with positive probability

Can use this fact to check whether strategy profile is mixed strategy Nash equilibrium

Can use this fact to check whether strategy profile is mixed strategy Nash equilibrium

Example

| | L | С | R |
|---|------|------|------|
| T | ·, 2 | 3,3 | 1, 1 |
| Μ | ٠,٠ | 0, · | 2, · |
| В | ·, 4 | 5, 1 | 0,7 |

(Unspecified payoffs are irrelevant.)

Can use this fact to check whether strategy profile is mixed strategy Nash equilibrium

Example

| | L (0) | $C(\frac{1}{3})$ | $R(\frac{2}{3})$ |
|-----------------------------|-------|------------------|------------------|
| $T(\frac{3}{4})$ | ·, 2 | 3,3 | 1,1 |
| M (0) | ٠,٠ | 0, · | 2, · |
| $B\left(\frac{1}{4}\right)$ | ·, 4 | 5, 1 | 0,7 |

Expected payoffs

Mixed strategy Nash equilibrium

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| | L (0) | $C(\frac{1}{3})$ | $R(\frac{2}{3})$ |
|-----------------------------|-------|------------------|------------------|
| $T(\frac{3}{4})$ | .,2 | 3,3 | 1,1 |
| M(0) | ٠,٠ | 0, · | 2, · |
| $B\left(\frac{1}{4}\right)$ | ·, 4 | 5, 1 | 0,7 |

- Calculate expected payoffs to P1's actions:
 - ► T: 0 · ?

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Example

| | L (0) | $C(\frac{1}{3})$ | $R(\frac{2}{3})$ |
|-----------------------------|-------|------------------|------------------|
| $T(\frac{3}{4})$ | ·, 2 | 3,3 | 1,1 |
| M (0) | ٠,٠ | 0, · | 2, · |
| $B\left(\frac{1}{4}\right)$ | ·, 4 | 5, 1 | 0,7 |

- Calculate expected payoffs to P1's actions:
 - ► $T: 0 \cdot ? + \frac{1}{3} \cdot 3$

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Example

| | L (0) | $C(\frac{1}{3})$ | $R(\frac{2}{3})$ |
|-----------------------------|-------|------------------|------------------|
| $T(\frac{3}{4})$ | ·, 2 | 3,3 | 1, 1 |
| M (0) | ٠,٠ | 0, · | 2, · |
| $B\left(\frac{1}{4}\right)$ | ·, 4 | 5, 1 | 0,7 |

- Calculate expected payoffs to P1's actions:
 - ► $T: 0 \cdot ? + \frac{1}{3} \cdot 3 + \frac{2}{3} \cdot 1$

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Mixed equilibrium

Example

| | L (0) | $C(\frac{1}{3})$ | $R(\frac{2}{3})$ | _ |
|-----------------------------|-------------|------------------|------------------|---|
| $T(\frac{3}{4})$ | ·, 2 | 3,3 | 1,1 | 3 |
| M(0) | ٠,٠ | 0, · | 2, · | |
| $B\left(\frac{1}{4}\right)$ | ·, 4 | 5, 1 | 0,7 | |

- Calculate expected payoffs to P1's actions:
 - $T: 0 \cdot ? + \frac{1}{3} \cdot 3 + \frac{2}{3} \cdot 1 = \frac{5}{3}$

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Example

| | L (0) | $C(\frac{1}{3})$ | $R(\frac{2}{3})$ | _ |
|-----------------------------|-------|------------------|------------------|---|
| $T(\frac{3}{4})$ | ·, 2 | 3,3 | 1,1 | 5 |
| <i>M</i> (0) | ٠,٠ | 0, · | 2, · | 3 |
| $B\left(\frac{1}{4}\right)$ | ·, 4 | 5, 1 | 0,7 | |

- Calculate expected payoffs to P1's actions:
 - ► $T: 0 \cdot ? + \frac{1}{3} \cdot 3 + \frac{2}{3} \cdot 1 = \frac{5}{3}$
 - M: $0 \cdot ? + \frac{1}{3} \cdot 0 + \frac{2}{3} \cdot 2 = \frac{4}{3}$

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Example

| | L (0) | $C(\frac{1}{3})$ | $R(\frac{2}{3})$ | _ |
|-----------------------------|-------|------------------|------------------|---|
| $T(\frac{3}{4})$ | ·, 2 | 3,3 | 1,1 | 5 |
| M (0) | ٠,٠ | 0, · | 2, · | 3 |
| $B\left(\frac{1}{4}\right)$ | ·, 4 | 5, 1 | 0,7 | 5 |

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 - M: $0 \cdot ? + \frac{1}{3} \cdot 0 + \frac{2}{3} \cdot 2 = \frac{4}{3}$
 - ► B: $0 \cdot ? + \frac{1}{3} \cdot 5 + \frac{2}{3} \cdot 0 = \frac{5}{3}$

Expected payoffs

Mixed strategy Nash equilibrium

Can use this fact to check whether strategy profile is mixed strategy Nash equilibrium

Example

| | <i>L</i> (0) | $C(\frac{1}{3})$ | $R(\frac{2}{3})$ | _ |
|------------------|--------------|------------------|------------------|------------|
| $T(\frac{3}{4})$ | ·, 2 | 3,3 | 1, 1 | <u>5</u> 3 |
| M (0) | ٠,٠ | 0, · | 2, · | 4 3 |
| $B(\frac{1}{4})$ | ·, 4 | 5, 1 | 0,7 | <u>5</u> 3 |
| | 5 2 | • | • | |

- Calculate expected payoffs to P2's actions:
 - L: $\frac{3}{4} \cdot 2 + 0 \cdot ? + \frac{1}{4} \cdot 4 = \frac{5}{2}$

Can use this fact to check whether strategy profile is mixed strategy Nash equilibrium

Example

| | L (0) | $C(\frac{1}{3})$ | $R(\frac{2}{3})$ | _ |
|------------------|-------|------------------|------------------|------------------|
| $T(\frac{3}{4})$ | ·, 2 | 3,3 | 1,1 | <u>5</u> 3 |
| M (0) | ٠,٠ | 0, · | 2, · | 4 3 |
| $B(\frac{1}{4})$ | ·, 4 | 5, 1 | 0,7 | 4 3 5 3 |
| | 5 2 | <u>5</u> | , | |

- Calculate expected payoffs to P2's actions:
 - L: $\frac{3}{4} \cdot 2 + 0 \cdot ? + \frac{1}{4} \cdot 4 = \frac{5}{2}$
 - $C: \frac{3}{4} \cdot 3 + 0 \cdot ? + \frac{1}{4} \cdot 1 = \frac{5}{2}$

Can use this fact to check whether strategy profile is mixed strategy Nash equilibrium

Example

| | L (0) | $C(\frac{1}{3})$ | $R(\frac{2}{3})$ | _ |
|------------------|---------------|------------------|------------------|------------|
| $T(\frac{3}{4})$ | ·, 2 | 3,3 | 1,1 | <u>5</u> 3 |
| M(0) | ٠,٠ | 0, · | 2, · | <u>4</u> 3 |
| $B(\frac{1}{4})$ | ·, 4 | 5, 1 | 0,7 | <u>5</u> 3 |
| | <u>5</u> 2 | <u>5</u> 2 | <u>5</u> 2 | |

- Calculate expected payoffs to P2's actions:
 - L: $\frac{3}{4} \cdot 2 + 0 \cdot ? + \frac{1}{4} \cdot 4 = \frac{5}{2}$
 - C: $\frac{3}{4} \cdot 3 + 0 \cdot ? + \frac{1}{4} \cdot 1 = \frac{5}{2}$
 - $Arr R: \frac{3}{4} \cdot 1 + 0 \cdot ? + \frac{1}{4} \cdot 7 = \frac{5}{2}$

Can use this fact to check whether strategy profile is mixed strategy Nash equilibrium

Example

| | L (0) | $C(\frac{1}{3})$ | $R(\frac{2}{3})$ | _ |
|-----------------------------|----------|------------------|------------------|---------------|
| $T\left(\frac{3}{4}\right)$ | ·, 2 | 3,3 | 1,1 | <u>5</u> 3 |
| M (0) | ٠,٠ | 0, · | 2, · | $\frac{4}{3}$ |
| $B(\frac{1}{4})$ | ·, 4 | 5, 1 | 0,7 | <u>5</u> 3 |
| | <u>5</u> | <u>5</u> | <u>5</u> | |

(Unspecified payoffs are irrelevant.) Is indicated mixed strategy pair a Nash equilibrium?

Every action to which P1's mixed strategy assigns positive probability (T and B) yields same payoff

Can use this fact to check whether strategy profile is mixed strategy Nash equilibrium

Example

Game with no NE

| | L (0) | $C(\frac{1}{3})$ | $R(\frac{2}{3})$ | |
|------------------|-------------|------------------|------------------|---------------|
| $T(\frac{3}{4})$ | ·, 2 | 3,3 | 1,1 | <u>5</u> 3 |
| M(0) | ٠,٠ | 0, · | 2, · | $\frac{4}{3}$ |
| $B(\frac{1}{4})$ | ·, 4 | 5, 1 | 0,7 | <u>5</u> 3 |
| | 5 2 | 5 2 | 5 2 | • |

- Every action to which P1's mixed strategy assigns positive probability (T and B) yields same payoff
- Every action to which P1's mixed strategy assigns probability 0 (M) yields at most this payoff

Can use this fact to check whether strategy profile is mixed strategy Nash equilibrium

Example

| | L (0) | $C(\frac{1}{3})$ | $R\left(\frac{2}{3}\right)$ | |
|------------------|---------------|------------------|-----------------------------|----------|
| $T(\frac{3}{4})$ | ·, 2 | 3,3 | 1, 1 | 53 |
| M (0) | ٠,٠ | 0, · | 2, · | 53 43 53 |
| $B(\frac{1}{4})$ | ·, 4 | 5, 1 | 0,7 | 53 |
| | <u>5</u> 2 | 5 2 | 5 2 | • |

(Unspecified payoffs are irrelevant.) Is indicated mixed strategy pair a Nash equilibrium?

Every action to which P2's mixed strategy assigns positive probability (C and R) yields same payoff

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Example

Game with no NE

| | L (0) | $C(\frac{1}{3})$ | $R(\frac{2}{3})$ | _ |
|------------------|-------------|------------------|------------------|----------------|
| $T(\frac{3}{4})$ | ·, 2 | 3,3 | 1,1 | <u>5</u> 3 |
| M (0) | ٠,٠ | 0, · | 2, · | 53 43 53 |
| $B(\frac{1}{4})$ | ·, 4 | 5, 1 | 0,7 | <u>5</u> 3 |
| | <u>5</u> | <u>5</u> 2 | <u>5</u> 2 | |

- Every action to which P2's mixed strategy assigns positive probability (C and R) yields same payoff
- ► Every action to which P2's mixed strategy assigns probability 0 (*L*) yields at most this payoff

Can use this fact to check whether strategy profile is mixed strategy Nash equilibrium

Example

| | L (0) | $C(\frac{1}{3})$ | $R(\frac{2}{3})$ | _ |
|------------------|----------|------------------|------------------|------------------|
| $T(\frac{3}{4})$ | ·, 2 | 3,3 | 1,1 | 53 |
| M (0) | ٠,٠ | 0, · | 2, · | 4/3 |
| $B(\frac{1}{4})$ | ·, 4 | 5, 1 | 0,7 | 4 3 5 3 |
| | <u>5</u> | <u>5</u> | <u>5</u> | • |

(Unspecified payoffs are irrelevant.) Is indicated mixed strategy pair a Nash equilibrium?

⇒ strategy pair is mixed strategy Nash equilibrium

Mixed strategy equilibrium models stochastic steady state

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- Pure strategy equilibria are special cases of mixed strategy equilibria
- In a mixed strategy equilibrium, every player
 - gets same expected payoff from every action to which she assigns positive probability
 - cannot get more payoff from action to which she assigns probability zero than from action to which she assigns positive probability