ECO316: Applied game theory Lecture 3

Martin J. Osborne

Department of Economics University of Toronto

2017.9.21

© 2017 by Martin J. Osborne

Table of contents

Electoral competition

Hotelling's model Two parties

Ideological parties

Hotelling's model: three parties

Citizen–candidates Equilibrium with one candidate? Equilibrium with two candidates at different positions?

Parties choose platforms

Parties choose platforms

Each citizen decides whether to vote and if so for which party



Each citizen decides whether to vote and if so for which party

Government determined by electoral system











Parties choose platforms

Each citizen decides whether to vote and if so for which party

Government determined by electoral system



















Ideological parties

Hotelling's model: three parties

Citizen-candidates

Electoral competition: Hotelling's model

Political position is number



Harold Hotelling 1895–1973

position \rightarrow

- Political position is number
- Set of positions represents left-right spectrum



- Political position is number
- Set of positions represents left-right spectrum
- Each citizen has favorite position



- Political position is number
- Set of positions represents left-right spectrum
- Each citizen has favorite position
- Large number of citizens



- Political position is number
- Set of positions represents left-right spectrum
- Each citizen has favorite position
- Large number of citizens



Model

- Political position is number
- Set of positions represents left-right spectrum

Х

V

- Each citizen has favorite position
- Large number of citizens

green area proportional to number of citizens with favorite positions between *x* and *y*

Distribution of citizens' favorite positions

position \rightarrow

Examples of distributions of citizens' preferences



Few extremists, most citizens favor centrist position

Examples of distributions of citizens' preferences



Many extremists on both sides, few centrists

Examples of distributions of citizens' preferences



Many citizens with favorite positions on left, few with favorite positions on right

Model

Each party chooses position



Model

Each party chooses position



Model

Each party chooses position



Model

- Each party chooses position
- Each citizen votes for party with position closest to her favorite position—that is, she votes *sincerely*



Model

- Each party chooses position
- Each citizen votes for party with position closest to her favorite position—that is, she votes *sincerely*



Citizen-candidates

Electoral competition: Hotelling's model

Model

Party who obtains most votes wins



Model

Party who obtains most votes wins



Model

Party who obtains most votes wins



Model

- Party who obtains most votes wins
- Each party cares only about winning; no party has ideological attachment to any position



Strategic game

Players: parties
Electoral competition: Hotelling's model

Strategic game

- Players: parties
- For each party,
 - possible actions: positions

Electoral competition: Hotelling's model

Strategic game

- Players: parties
- For each party,
 - possible actions: positions
 - preferences: win \succ tie \succ lose









Party 2 loses



- Party 2 loses
- If party 2 moves left, its vote share increases



- Party 2 loses
- If party 2 moves left, its vote share increases
- If party 2 moves far enough left, it wins



- Party 2 loses
- If party 2 moves left, its vote share increases
- If party 2 moves far enough left, it wins
- \Rightarrow not Nash equilibrium





Parties tie



- Parties tie
- Party 2 can move slightly left and win



- Parties tie
- Party 2 can move slightly left and win
- \Rightarrow not Nash equilibrium





Equilibrium with both parties at x''?

Parties tie



Equilibrium with both parties at x''?

- Parties tie
- Party 2 (for example) can deviate slightly to right and win



Equilibrium with both parties at x''?

- Parties tie
- Party 2 (for example) can deviate slightly to right and win
- ⇒ not Nash equilibrium





Parties tie



- Parties tie
- If either party deviates, it loses



Party 1 Party 2

Equilibrium with both parties at m?

- Parties tie
- If either party deviates, it loses
- \Rightarrow Nash equilibrium

Nash equilibrium: conclusion

Unique Nash equilibrium, in which both parties choose *median* favorite position of citizens



Nash equilibrium with two parties: Proof

Median favorite position: position m such that exactly half of citizens' favorite positions are ≤ m and half are ≥ m. (Assume distribution of favorite positions is such that there is only one position with this property.)

- Median favorite position: position m such that exactly half of citizens' favorite positions are ≤ m and half are ≥ m. (Assume distribution of favorite positions is such that there is only one position with this property.)
- (m, m) is an equilibrium: results in tie;

- Median favorite position: position m such that exactly half of citizens' favorite positions are ≤ m and half are ≥ m. (Assume distribution of favorite positions is such that there is only one position with this property.)
- ► (m, m) is an equilibrium: results in tie; if either party chooses position different from m, then it loses

- Median favorite position: position m such that exactly half of citizens' favorite positions are ≤ m and half are ≥ m. (Assume distribution of favorite positions is such that there is only one position with this property.)
- ► (m, m) is an equilibrium: results in tie; if either party chooses position different from m, then it loses
- No other pair of positions is a Nash equilibrium:

- Median favorite position: position m such that exactly half of citizens' favorite positions are ≤ m and half are ≥ m. (Assume distribution of favorite positions is such that there is only one position with this property.)
- ► (m, m) is an equilibrium: results in tie; if either party chooses position different from m, then it loses
- No other pair of positions is a Nash equilibrium:
 - If one party loses, it can do better by moving to *m*, where it wins outright if opponent's position ≠ *m* and ties for first place if opponent's position = *m*

V

Hotelling's model with two parties

- Median favorite position: position m such that exactly half of citizens' favorite positions are ≤ m and half are ≥ m. (Assume distribution of favorite positions is such that there is only one po This deviation differs from one in
- (m, m) is an e argument on a previous slide. Both chooses posit are valid; one here makes argument
- No other pair more compact.
 - If one party loses, it can do better by moving to *m*, where it wins outright if opponent's position ≠ *m* and ties for first place if opponent's position = *m*

- Median favorite position: position m such that exactly half of citizens' favorite positions are ≤ m and half are ≥ m. (Assume distribution of favorite positions is such that there is only one position with this property.)
- ► (m, m) is an equilibrium: results in tie; if either party chooses position different from m, then it loses
- No other pair of positions is a Nash equilibrium:
 - If one party loses, it can do better by moving to *m*, where it wins outright if opponent's position ≠ *m* and ties for first place if opponent's position = *m*
 - If parties tie (because their positions are either the same or symmetric about *m*), either party can do better by moving to *m*, where it wins outright

Parties don't generally adopt same position

- Parties don't generally adopt same position
- What ingredient is missing from model?

- Parties don't generally adopt same position
- What ingredient is missing from model?
- Parties should care about position, not only about winning?

- Parties don't generally adopt same position
- What ingredient is missing from model?
- Parties should care about position, not only about winning?
- Consider case in which each party cares only about the position of the winning party

- Parties don't generally adopt same position
- What ingredient is missing from model?
- Parties should care about position, not only about winning?
- Consider case in which each party cares only about the position of the winning party
- Assume that if parties tie for votes, policy is average of parties' positions

Parties that care about winning position

Strategic game

Players: two parties

Parties that care about winning position

Strategic game

- Players: two parties
- For each party i,
 - possible actions: positions
Strategic game

- Players: two parties
- For each party i,
 - possible actions: positions
 - payoff:

Strategic game

- Players: two parties
- For each party i,
 - possible actions: positions



Payoff of party *i*, with favorite position \hat{x}_i

Strategic game

- Players: two parties
- For each party i,
 - possible actions: positions
 - payoff:



Payoff of party *i*, with favorite position \hat{x}_i

Strategic game

- Players: two parties
- ► For each party *i*,
 - possible actions: positions
 - payoff: u_i(x*), where x* is position of winner (or average of winners' positions if tied) and u_i has single peak, at x̂_i



Payoff of party *i*, with favorite position \hat{x}_i

Strategic game

- Players: two parties
- ► For each party *i*,
 - possible actions: positions
 - payoff: u_i(x*), where x* is position of winner (or average of winners' positions if tied) and u_i has single peak, at x̂_i



Payoff of party *i*, with favorite position \hat{x}_i

Assume $\hat{x}_1 < m < \hat{x}_2$ (one party on left and one on right)



Equilibrium in which each party chooses its favorite position?



Equilibrium in which each party chooses its favorite position?

Suppose positions such that party 1 wins



Equilibrium in which each party chooses its favorite position?

- Suppose positions such that party 1 wins
- \Rightarrow party 2's payoff $u_2(x_1)$



Equilibrium in which each party chooses its favorite position?

- Suppose positions such that party 1 wins
- \Rightarrow party 2's payoff $u_2(x_1)$
 - Party 2 moves to m

Electoral competition



Equilibrium in which each party chooses its favorite position?

- Suppose positions such that party 1 wins
- \Rightarrow party 2's payoff $u_2(x_1)$
 - ▶ Party 2 moves to $m \Rightarrow$ wins and gets $u_2(x'_2) > u_2(x_1)$



Equilibrium in which each party chooses its favorite position?

- Suppose positions such that party 1 wins
- \Rightarrow party 2's payoff $u_2(x_1)$
 - Party 2 moves to $m \Rightarrow$ wins and gets $u_2(x'_2) > u_2(x_1)$
- \Rightarrow not Nash equilibrium

Nash equilibrium

Electoral competition





Electoral competition



• Outcome is
$$\frac{1}{2}(x_1 + x_2) = m$$

Nash equilibrium

Electoral competition



Equilibrium in which parties tie and moderate their positions?

• Outcome is $\frac{1}{2}(x_1 + x_2) = m \Rightarrow$ party 2's payoff $u_2(\frac{1}{2}(x_1 + x_2)) = u_2(m)$

Nash equilibrium



- Outcome is $\frac{1}{2}(x_1 + x_2) = m \Rightarrow$ party 2's payoff $u_2(\frac{1}{2}(x_1 + x_2)) = u_2(m)$
- Party 2 moves to left ⇒ party 2 wins





- Outcome is $\frac{1}{2}(x_1 + x_2) = m \Rightarrow$ party 2's payoff $u_2(\frac{1}{2}(x_1 + x_2)) = u_2(m)$
- ► Party 2 moves to left \Rightarrow party 2 wins and gets payoff $u_2(x'_2) > u_2(\frac{1}{2}(x_1 + x_2)) = u_2(m)$





- Outcome is $\frac{1}{2}(x_1 + x_2) = m \Rightarrow$ party 2's payoff $u_2(\frac{1}{2}(x_1 + x_2)) = u_2(m)$
- ► Party 2 moves to left \Rightarrow party 2 wins and gets payoff $u_2(x'_2) > u_2(\frac{1}{2}(x_1 + x_2)) = u_2(m)$
- \Rightarrow not Nash equilibrium

Nash equilibrium



Nash equilibrium



Equilibrium in which parties both choose median position?

• Outcome is $m \Rightarrow$ party *i*'s payoff $u_i(m)$

Nash equilibrium



- Outcome is $m \Rightarrow$ party *i*'s payoff $u_i(m)$
- ► Either party moves ⇒ loses

Nash equilibrium



- Outcome is $m \Rightarrow$ party *i*'s payoff $u_i(m)$
- ► Either party moves ⇒ loses ⇒ outcome unchanged

Nash equilibrium



- Outcome is $m \Rightarrow$ party *i*'s payoff $u_i(m)$
- ► Either party moves ⇒ loses ⇒ outcome unchanged
- \Rightarrow Nash equilibrium!

If we check all possible configurations of positions we find ...

If we check all possible configurations of positions we find ...

Nash equilibrium

Parties care only about winning position \Rightarrow game has unique Nash equilibrium, in which both parties choose median of citizens' favorite positions

If we check all possible configurations of positions we find ...

Nash equilibrium

Parties care only about winning position \Rightarrow game has unique Nash equilibrium, in which both parties choose median of citizens' favorite positions

That is: Nash equilibrium outcome is same as in case in which parties care only about winning!

Intuitively, when party moves closer to its rival it faces tradeoff:

- Intuitively, when party moves closer to its rival it faces tradeoff:
 - higher probability of winning

- Intuitively, when party moves closer to its rival it faces tradeoff:
 - higher probability of winning
 - less desirable position if wins

- Intuitively, when party moves closer to its rival it faces tradeoff:
 - higher probability of winning
 - less desirable position if wins
- Model doesn't capture tradeoff because probability of winning is either 1 or 0 (or parties tie)

- Intuitively, when party moves closer to its rival it faces tradeoff:
 - higher probability of winning
 - less desirable position if wins
- Model doesn't capture tradeoff because probability of winning is either 1 or 0 (or parties tie)
- To capture tradeoff, need to add uncertainty (e.g. about citizens' preferences)

- Intuitively, when party moves closer to its rival it faces tradeoff:
 - higher probability of winning
 - less desirable position if wins
- Model doesn't capture tradeoff because probability of winning is either 1 or 0 (or parties tie)
- To capture tradeoff, need to add uncertainty (e.g. about citizens' preferences)
- If do so, model becomes difficult to work with, but can yield equilibrium with distinct positions for parties

Three parties

 Return to model in which parties care only about winning, and consider case of *three* parties

Three parties

- Return to model in which parties care only about winning, and consider case of *three* parties
- Suppose each party has option of staying out (quitting), which is better than losing (and worse than tying)

Three parties

- Return to model in which parties care only about winning, and consider case of *three* parties
- Suppose each party has option of staying out (quitting), which is better than losing (and worse than tying)

Strategic game

- Players: three parties
- For each party,
 - ▶ possible actions: {*Out*} ∪ set of possible positions
 - preferences: win \succ tie \succ Out \succ lose

Three parties: Nash equilibrium

Claim In Nash equilibrium, a party that runs either wins outright or ties for first place—it does not lose

Three parties: Nash equilibrium

Claim In Nash equilibrium, a party that runs either wins outright or ties for first place—it does not lose

Argument Party that runs and loses can quit, which it prefers to losing
Three parties: Nash equilibrium

Claim In Nash equilibrium, a party that runs either wins outright or ties for first place—it does not lose

Argument Party that runs and loses can quit, which it prefers to losing

Now consider possible configurations:

No party enters

Three parties: Nash equilibrium

Claim In Nash equilibrium, a party that runs either wins outright or ties for first place—it does not lose

Argument Party that runs and loses can quit, which it prefers to losing

Now consider possible configurations:

No party enters Not equilibrium: a party can deviate and enter, and win

Three parties: Nash equilibrium

Claim In Nash equilibrium, a party that runs either wins outright or ties for first place—it does not lose

Argument Party that runs and loses can quit, which it prefers to losing

Now consider possible configurations:

- No party enters Not equilibrium: a party can deviate and enter, and win
- One party enters

Three parties: Nash equilibrium

Claim In Nash equilibrium, a party that runs either wins outright or ties for first place—it does not lose

Argument Party that runs and loses can quit, which it prefers to losing

Now consider possible configurations:

- No party enters Not equilibrium: a party can deviate and enter, and win
- One party enters Not equilibrium: another party can enter at same position and tie for first place

Three parties: Nash equilibrium

Two parties enter

- Two parties enter
 - Must both choose median (by argument in two-party game)



Three parties: Nash equilibrium

Two parties enter

- Must both choose median (by argument in two-party game)
- But then third party can enter near median and win—so not Nash equilibrium



Three parties: Nash equilibrium

- Three parties enter
 - all choose median



Hotelling's model: three parties

- Three parties enter
 - ▶ all choose median \Rightarrow they tie



- Three parties enter
 - all choose median \Rightarrow they tie
 - one party deviates a little \Rightarrow it wins



- Three parties enter
 - all choose median \Rightarrow they tie
 - ► one party deviates a little ⇒ it wins
 - so not Nash equilibrium



- Three parties enter
 - all choose same position, \neq median



- Three parties enter
 - ▶ all choose same position, \neq median \Rightarrow they tie



- Three parties enter
 - all choose same position, \neq median \Rightarrow they tie
 - one party deviates to median \Rightarrow it wins





- Three parties enter
 - all choose same position, \neq median \Rightarrow they tie
 - ► one party deviates to median ⇒ it wins
 - so not Nash equilibrium



- Three parties enter
 - choose different positions



- Three parties enter
 - ► choose different positions ⇒ must tie (else would exit)



Three parties: Nash equilibrium

- ► choose different positions ⇒ must tie (else would exit)
- Suppose positions x < m < y < z</p>



Three parties: Nash equilibrium

- ► choose different positions ⇒ must tie (else would exit)
- Suppose positions x < m < y < z ⇒ party at x can move to m and win outright



Three parties: Nash equilibrium

- ► choose different positions ⇒ must tie (else would exit)
- Suppose positions x < m < y < z ⇒ party at x can move to m and win outright
- Not Nash equilibrium



Three parties: Nash equilibrium

- Three parties enter
 - ► choose different positions ⇒ must tie (else would exit)
 - $x < y < m < z \Rightarrow$ party at z can move to m and win outright
 - x < y = m < z ⇒ party at x can move close to m and win outright</p>
 - $x = y < m < z \Rightarrow$ party at z can move to m and win outright
 - $x = y = m < z \Rightarrow$ party at z can move close to m and win outright
 - ► Note that x < y < z ≤ m is not possible, because party at z then wins outright</p>

Conclusion

The game has no Nash equilibrium!



► Two parties whose only objective is to win ⇒ both choose median of citizens' favorite positions



- ► Two parties whose only objective is to win ⇒ both choose median of citizens' favorite positions
- ► Two "ideological" parties, who care only about position of winner ⇒ both choose median of citizens' favorite positions



- ► Two parties whose only objective is to win ⇒ both choose median of citizens' favorite positions
- ► Two "ideological" parties, who care only about position of winner ⇒ both choose median of citizens' favorite positions
- ► Three parties whose only objective is to win ⇒ no Nash equilibrium!



- ► Two parties whose only objective is to win ⇒ both choose median of citizens' favorite positions
- ► Two "ideological" parties, who care only about position of winner ⇒ both choose median of citizens' favorite positions
- ► Three parties whose only objective is to win ⇒ no Nash equilibrium!
- So no model so far consistent with two parties at different positions, or with three parties

Model

Each citizen decides whether to become a candidate

- Each citizen decides whether to become a candidate
- Decisions are made simultaneously

- Each citizen decides whether to become a candidate
- Decisions are made simultaneously
- Candidates cannot hide their true preferences; i's favorite position is x̂_i

- Each citizen decides whether to become a candidate
- Decisions are made simultaneously
- Candidates cannot hide their true preferences; i's favorite position is x̂_i
- Running as a candidate entails a cost c > 0

- Each citizen decides whether to become a candidate
- Decisions are made simultaneously
- Candidates cannot hide their true preferences; i's favorite position is x̂_i
- Running as a candidate entails a cost c > 0
- After entry decisions are made, citizens vote sincerely

- Each citizen decides whether to become a candidate
- Decisions are made simultaneously
- Candidates cannot hide their true preferences; i's favorite position is x̂_i
- Running as a candidate entails a cost c > 0
- After entry decisions are made, citizens vote sincerely
- If candidates tie for first place, winner is selected randomly (with equal probabilities)

- Each citizen decides whether to become a candidate
- Decisions are made simultaneously
- Candidates cannot hide their true preferences; i's favorite position is x̂_i
- Running as a candidate entails a cost c > 0
- After entry decisions are made, citizens vote sincerely
- If candidates tie for first place, winner is selected randomly (with equal probabilities)
- Winner gets payoff b > 0 (in addition to payoff from winning position)

Payoff of citizen i



Payoff of citizen i



citizen *i* does not enter; *j* and *k* tie for most votes

Strategic game

Players: citizens
Strategic game

- Players: citizens
- For each citizen *i*,

Strategic game

- Players: citizens
- For each citizen i,
 - possible actions: {Run, Out}

Strategic game

- Players: citizens
- For each citizen *i*,
 - possible actions: {Run, Out}
 - payoff:

Strategic game

- Players: citizens
- For each citizen i,
 - possible actions: {Run, Out}
 - payoff:

$$\left\{ egin{array}{c} -|\hat{\pmb{x}}_i-\hat{\pmb{x}}_j| \\ \end{array}
ight.$$

if *i* chooses Out and *j* wins

Strategic game

- Players: citizens
- For each citizen i,

negative of distance from *i*'s favorite Out} position to *j*'s favorite position

$$\begin{cases} -|\hat{x}_i - \hat{x}_j| & \text{if } i \text{ chooses } Out \text{ and } j \text{ wins} \end{cases}$$

Strategic game

- Players: citizens
- For each citizen i,
 - possible actions: {Run, Out}
 - payoff:

$$egin{cases} -|\hat{\pmb{x}}_i-\hat{\pmb{x}}_j|\ -|\hat{\pmb{x}}_i-\hat{\pmb{x}}_j|-\pmb{c} \end{cases}$$

if *i* chooses *Out* and *j* wins if *i* chooses *Run* and *j* wins

Strategic game

- Players: citizens
- For each citizen i,
 - possible actions: {Run, Out}
 - payoff:

cost of running as a candidate ses Out and *j* wins $\begin{cases}
-|\hat{x}_i - \hat{x}_j| - c & \text{if } i \text{ chooses } Run \text{ and } j \text{ wins}
\end{cases}$

Strategic game

- Players: citizens
- For each citizen i,
 - possible actions: {Run, Out}
 - payoff:

$$egin{cases} -|\hat{\pmb{x}}_i-\hat{\pmb{x}}_j| \ -|\hat{\pmb{x}}_i-\hat{\pmb{x}}_j|-c \ b-c \ \end{pmatrix}$$

if *i* chooses *Out* and *j* wins if *i* chooses *Run* and *j* wins if *i* chooses *Run* and *i* wins

Strategic game

- Players: citizens
- For each citizen i,
 - possible actions: {Run, Out}
 - payoff:

$$\begin{cases} -|\hat{\mathbf{v}}_{i}-\hat{\mathbf{v}}_{i}|\\ \text{direct benefit of winning}\\ \\ b-c \end{cases}$$

if *i* chooses *Out* and *j* wins if *i* chooses *Run* and *j* wins if *i* chooses *Run* and *i* wins

Strategic game

- Players: citizens
- For each citizen i,
 - possible actions: {Run, Out}
 - payoff:

$$egin{cases} -|\hat{x}_i-\hat{x}_j| \ -|\hat{x}_i-\hat{x}_j|-c \ b-c \ rac{1}{2}b-rac{1}{2}|\hat{x}_i-\hat{x}_j|-c \end{cases}$$

- if *i* chooses Out and *j* wins
- if *i* chooses *Run* and *j* wins
 - if *i* chooses Run and *i* wins

 $\hat{x}_j | - c$ if *i* chooses *Run* and *i* and *j* tie for first place

Strategic game

- Players: citizens
- For each citizen i,
 - possible actions: {Run, Out}
 - payoff:

i wins with prob. $\frac{1}{2} \Rightarrow i$ gets *b j* wins with prob. $\frac{1}{2} \Rightarrow i$ gets $-|\hat{x}_i - \hat{x}_j|$ ses *Out* and *j* wins ses *Run* and *j* wins $\sum_{j=0}^{n-1} |\hat{x}_j - \hat{x}_j| - c$ if *i* chooses *Run* and *i* and *j* tie for first place

Strategic game

- Players: citizens
- For each citizen i,
 - possible actions: {Run, Out}
 - payoff:

$$\begin{cases} -|\hat{x}_i - \hat{x}_j| & \text{if } i \text{ chooses } Out \text{ and } j \text{ wins} \\ -|\hat{x}_i - \hat{x}_j| - c & \text{if } i \text{ chooses } Run \text{ and } j \text{ wins} \\ b - c & \text{if } i \text{ chooses } Run \text{ and } i \text{ wins} \\ \frac{1}{2}b - \frac{1}{2}|\hat{x}_i - \hat{x}_j| - c & \text{if } i \text{ chooses } Run \text{ and } i \text{ and } j \text{ tie for first place} \end{cases}$$

If no one enters, everyone's payoff is K < b - c.

Strategic game

- Players: citizens
- For each citizen i,
 - possible actions: {Run, Out}
 - payoff:

$$\begin{cases} -|\hat{x}_i - \hat{x}_j| & \text{if } i \text{ chooses } Out \text{ and } j \text{ wins} \\ -|\hat{x}_i - \hat{x}_j| - c & \text{if } i \text{ chooses } Run \text{ and } j \text{ wins} \\ b - c & \text{if } i \text{ chooses } Run \text{ and } i \text{ wins} \\ \frac{1}{2}b - \frac{1}{2}|\hat{x}_i - \hat{x}_j| - c & \text{if } i \text{ chooses } Run \text{ and } i \text{ and } j \text{ tie for first place} \end{cases}$$

If no one enters, everyone's payoff is K < b - c.

Assume symmetric single-peaked distribution of favorite positions (makes some arguments easier)

Nash equilibrium with one candidate?



Nash equilibrium with one candidate?

Suppose citizen *i* with favorite position *m* is only candidate



i: current payoff

Nash equilibrium with one candidate?



Nash equilibrium with one candidate?

Suppose citizen *i* with favorite position *m* is only candidate



• *i*: current payoff b - c; withdraws \Rightarrow payoff

Nash equilibrium with one candidate?

Suppose citizen *i* with favorite position *m* is only candidate



▶ *i*: current payoff b - c; withdraws \Rightarrow payoff K < b - c

Nash equilibrium with one candidate?



- ▶ *i*: current payoff b c; withdraws \Rightarrow payoff K < b c
- another citizen with favorite position m: current payoff

Nash equilibrium with one candidate?



- ▶ *i*: current payoff b c; withdraws \Rightarrow payoff K < b c
- another citizen with favorite position m: current payoff 0

Nash equilibrium with one candidate?



- ▶ *i*: current payoff b c; withdraws \Rightarrow payoff K < b c
- ► another citizen with favorite position *m*: current payoff 0; enters ⇒ payoff

Nash equilibrium with one candidate?



- ▶ *i*: current payoff b c; withdraws \Rightarrow payoff K < b c
- ► another citizen with favorite position *m*: current payoff 0; enters \Rightarrow payoff $\frac{1}{2}b - c$

Nash equilibrium with one candidate?



- ▶ *i*: current payoff b c; withdraws \Rightarrow payoff K < b c
- another citizen with favorite position *m*: current payoff 0; enters ⇒ payoff ¹/₂b − c ⇒ entry not profitable if b ≤ 2c

Nash equilibrium with one candidate?



- ▶ *i*: current payoff b c; withdraws \Rightarrow payoff K < b c
- another citizen with favorite position *m*: current payoff 0; enters ⇒ payoff ½*b* − *c* ⇒ entry not profitable if *b* ≤ 2*c*
- citizen *j* with favorite position $\hat{x}_j \neq m$: current payoff

Nash equilibrium with one candidate?



- ▶ *i*: current payoff b c; withdraws \Rightarrow payoff K < b c
- another citizen with favorite position *m*: current payoff 0; enters ⇒ payoff ¹/₂b − c ⇒ entry not profitable if b ≤ 2c
- ► citizen *j* with favorite position $\hat{x}_j \neq m$: current payoff $-|\hat{x}_j m|$

Nash equilibrium with one candidate?



- ▶ *i*: current payoff b c; withdraws \Rightarrow payoff K < b c
- another citizen with favorite position *m*: current payoff 0; enters ⇒ payoff ¹/₂b − c ⇒ entry not profitable if b ≤ 2c
- ► citizen *j* with favorite position $\hat{x}_j \neq m$: current payoff $-|\hat{x}_j m|$; enters ⇒

Nash equilibrium with one candidate?



- ▶ *i*: current payoff b c; withdraws \Rightarrow payoff K < b c
- another citizen with favorite position *m*: current payoff 0; enters ⇒ payoff ¹/₂b − c ⇒ entry not profitable if b ≤ 2c
- ► citizen *j* with favorite position $\hat{x}_j \neq m$: current payoff $-|\hat{x}_j m|$; enters \Rightarrow loses \Rightarrow

Nash equilibrium with one candidate?



- ▶ *i*: current payoff b c; withdraws \Rightarrow payoff K < b c
- another citizen with favorite position *m*: current payoff 0; enters ⇒ payoff ¹/₂b − c ⇒ entry not profitable if b ≤ 2c
- ► citizen *j* with favorite position $\hat{x}_j \neq m$: current payoff $-|\hat{x}_j m|$; enters \Rightarrow loses \Rightarrow payoff $-|\hat{x}_j m| c$

Nash equilibrium with one candidate?

Suppose citizen *i* with favorite position *m* is only candidate



Conclusion

If $b \le 2c$ the game has a Nash equilibrium with a single candidate whose position is m

Nash equilibrium with one candidate?

Suppose citizen *i* with favorite position *m* is only candidate



Conclusion

If $b \le 2c$ the game has a Nash equilibrium with a single candidate whose position is *m*

Under some conditions the game also has an equilibrium with a single candidate whose position is different from m (Exercise)

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



Let $d = \hat{x}_j - \hat{x}_i$ (distance between candidates' positions)

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



• Outcome is \hat{x}_i with probability $\frac{1}{2}$ and \hat{x}_j with probability $\frac{1}{2}$

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



- Outcome is \hat{x}_i with probability $\frac{1}{2}$ and \hat{x}_j with probability $\frac{1}{2}$
- Payoff of i:

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*






- Outcome is \hat{x}_i with probabi entry cost j with probability $\frac{1}{2}$
- Payoff of *i*: $-\frac{1}{2}|\hat{\mathbf{x}}_j \hat{\mathbf{x}}_i| + \frac{1}{2}b c$



- Outcome is \hat{x}_i with probability $\frac{1}{2}$ and \hat{x}_j with probability $\frac{1}{2}$
- Payoff of *i*: $-\frac{1}{2}|\hat{x}_j \hat{x}_i| + \frac{1}{2}b c = -\frac{1}{2}d + \frac{1}{2}b c$



- Outcome is \hat{x}_i with probability $\frac{1}{2}$ and \hat{x}_j with probability $\frac{1}{2}$
- Payoff of *i*: $-\frac{1}{2}|\hat{x}_j \hat{x}_i| + \frac{1}{2}b c = -\frac{1}{2}d + \frac{1}{2}b c$
- Payoff of j:



- Outcome is \hat{x}_i with probability $\frac{1}{2}$ and \hat{x}_j with probability $\frac{1}{2}$
- Payoff of *i*: $-\frac{1}{2}|\hat{x}_j \hat{x}_i| + \frac{1}{2}b c = -\frac{1}{2}d + \frac{1}{2}b c$
- Payoff of *j*: $-\frac{1}{2}|\hat{\mathbf{x}}_{i} \hat{\mathbf{x}}_{j}| + \frac{1}{2}b c = -\frac{1}{2}d + \frac{1}{2}b c$

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



- Outcome is \hat{x}_i with probability $\frac{1}{2}$ and \hat{x}_j with probability $\frac{1}{2}$
- Payoff of *i*: $-\frac{1}{2}|\hat{x}_j \hat{x}_i| + \frac{1}{2}b c = -\frac{1}{2}d + \frac{1}{2}b c$
- Payoff of *j*: $-\frac{1}{2}|\hat{\mathbf{x}}_{i} \hat{\mathbf{x}}_{j}| + \frac{1}{2}b c = -\frac{1}{2}d + \frac{1}{2}b c$

► Payoff of any other citizen $k: -\frac{1}{2}|\hat{x}_k - \hat{x}_i| - \frac{1}{2}|\hat{x}_k - \hat{x}_j|$



- Current payoff: $-\frac{1}{2}d + \frac{1}{2}b c$

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



- Current payoff: $-\frac{1}{2}d + \frac{1}{2}b c$
- ► Exit ⇒

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



- Current payoff: $-\frac{1}{2}d + \frac{1}{2}b c$
- Exit \Rightarrow outcome $\hat{x}_j \Rightarrow$ payoff

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



- Current payoff: $-\frac{1}{2}d + \frac{1}{2}b c$
- Exit \Rightarrow outcome $\hat{x}_j \Rightarrow$ payoff $-|\hat{x}_j \hat{x}_i| = -d$

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



- Current payoff: $-\frac{1}{2}d + \frac{1}{2}b c$
- Exit \Rightarrow outcome $\hat{x}_j \Rightarrow$ payoff $-|\hat{x}_j \hat{x}_i| = -d$
- So for entry to be optimal,

$$-\frac{1}{2}d+\frac{1}{2}b-c\geq -d$$

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



- Current payoff: $-\frac{1}{2}d + \frac{1}{2}b c$
- Exit \Rightarrow outcome $\hat{x}_j \Rightarrow$ payoff $-|\hat{x}_j \hat{x}_i| = -d$
- So for entry to be optimal,

$$-rac{1}{2}d+rac{1}{2}b-c\geq -d$$

 $\Rightarrow d\geq 2c-b$

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



Deviation by citizen *j*: Same argument as for citizen *i*

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



Deviation by citizen *k* with favorite position $\hat{x}_k \leq \hat{x}_i$:

• Current payoff: $-\frac{1}{2}|\hat{x}_k - \hat{x}_j| - \frac{1}{2}|\hat{x}_k - \hat{x}_j|$

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



- Current payoff: $-\frac{1}{2}|\hat{x}_k \hat{x}_j| \frac{1}{2}|\hat{x}_k \hat{x}_j|$
- ► Enter ⇒

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



- Current payoff: $-\frac{1}{2}|\hat{x}_k \hat{x}_i| \frac{1}{2}|\hat{x}_k \hat{x}_j|$
- ► Enter ⇒ winner is j

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



- Current payoff: $-\frac{1}{2}|\hat{x}_k \hat{x}_i| \frac{1}{2}|\hat{x}_k \hat{x}_j|$
- ► Enter ⇒ winner is j ⇒ payoff

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



- Current payoff: $-\frac{1}{2}|\hat{x}_k \hat{x}_i| \frac{1}{2}|\hat{x}_k \hat{x}_j|$
- ► Enter \Rightarrow winner is *j* \Rightarrow payoff $-|\hat{x}_j - \hat{x}_k| - c$

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



- Current payoff: $-\frac{1}{2}|\hat{x}_k \hat{x}_i| \frac{1}{2}|\hat{x}_k \hat{x}_j|$
- ► Enter ⇒ winner is j⇒ payoff $-|\hat{x}_j - \hat{x}_k| - c < -\frac{1}{2}|\hat{x}_k - \hat{x}_j| - \frac{1}{2}|\hat{x}_k - \hat{x}_j|$

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



- Current payoff: $-\frac{1}{2}|\hat{x}_k \hat{x}_i| \frac{1}{2}|\hat{x}_k \hat{x}_j|$
- ► Enter ⇒ winner is j⇒ payoff $-|\hat{\mathbf{x}}_j - \hat{\mathbf{x}}_k| - c < -\frac{1}{2}|\hat{\mathbf{x}}_k - \hat{\mathbf{x}}_j| - \frac{1}{2}|\hat{\mathbf{x}}_k - \hat{\mathbf{x}}_j|$ ⇒ k is worse off

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



Entry by citizen k with favorite position $\hat{x}_k \geq \hat{x}_i$: same argument

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



Entry by citizen *k* with favorite position \hat{x}_k , where $\hat{x}_i < \hat{x}_k < m$:

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



Entry by citizen *k* with favorite position \hat{x}_k , where $\hat{x}_i < \hat{x}_k < m$:

• If \hat{x}_i and \hat{x}_j are close enough, *j* wins

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



Entry by citizen *k* with favorite position \hat{x}_k , where $\hat{x}_i < \hat{x}_k < m$:

If *x̂_i* and *x̂_j* are close enough, *j* wins
⇒ *k* is worse off (because winning position is worse and pays entry cost *c*)

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



Deviation by citizen *k* with favorite position \hat{x}_k , where $m < \hat{x}_k < \hat{x}_i$: same argument

Nash equilibrium with two candidates at different positions? Look for NE in which candidates tie \Rightarrow symmetric about *m*



Conclusion If distance between candidates is at least 2c - b but not big enough that a citizen who enters between them can win, the configuration is an equilibrium

Nash equilibria with one and two candidates: summary For a symmetric single-peaked distribution of favorite positions,

Nash equilibria with one and two candidates: summary

For a symmetric single-peaked distribution of favorite positions,

► if b ≤ 2c then there is an equilibrium with a single candidate

Nash equilibria with one and two candidates: summary

For a symmetric single-peaked distribution of favorite positions,

- ► if b ≤ 2c then there is an equilibrium with a single candidate
- there are equilibria with two candidates symmetrically located around the median favorite position, not too close together and not too far apart

Parties that care only about winning

Two parties Unique Nash equilibrium, in which position of both parties is median of citizens' favorite positions

Parties that care only about winning

Two parties Unique Nash equilibrium, in which position of both parties is median of citizens' favorite positions Three parties No Nash equilibrium

Parties that care only about winning

Two parties Unique Nash equilibrium, in which position of both parties is median of citizens' favorite positions Three parties No Nash equilibrium

Parties that care only about winning policy

Parties that care only about winning

Two parties Unique Nash equilibrium, in which position of both parties is median of citizens' favorite positions Three parties No Nash equilibrium

Parties that care only about winning policy

Two parties Unique Nash equilibrium, in which position of both parties is median of citizens' favorite positions

Parties that care only about winning

Two parties Unique Nash equilibrium, in which position of both parties is median of citizens' favorite positions Three parties No Nash equilibrium

Parties that care only about winning policy

Two parties Unique Nash equilibrium, in which position of both parties is median of citizens' favorite positions

Citizen-candidates

Nash equilibria with one, two, and more candidates. Equilibrium positions may be dispersed.